

Getting Started Avaya Ethernet Routing Switch 5000 Series

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Chapter 1: Purpose of this document

This document provides getting started concepts and procedures for the Avaya Ethernet Routing Switch 5000 Series. You can use the procedures in this document to connect and initially configure the switch for your network.

This document provides procedures for both the Avaya Command Line Interface (ACLI) and Enterprise Device Manager (EDM) for getting started tasks. You can access ACLI through either a direct console connection to the switch or by using the Telnet or SSH protocols to connect to the switch remotely. You can access EDM through a web browser to connect to the switch remotely.

The topics discussed in this document are provided with the following assumptions:

- You have a basic knowledge of networks, Ethernet bridging, and IP routing.
- You are familiar with networking concepts and terminology.
- You have basic knowledge of network topologies.
- You have experience with Graphical User Interface (GUI).
- You have experience with the following ACLI command modes:
 - User Executive
 - Privileged EXEC
 - Global configuration
 - Interface configuration

Purpose of this document

Chapter 2: Getting started fundamentals

Use the following sections to understand the feature concepts of the ERS 5000 Series and to get up and running quickly.

ACLI opening banner

The banner presented when a user logs in to the switch through ACLI can be configured to a user-defined value. The banner cannot exceed 1539 bytes, or 19 rows by 80 columns plus line termination characters.

When the system starts, the banner displays and prompts the user to enter Ctrl+Y. After these characters are entered, the system displays either a menu or the command line interface prompt, depending on previously configured defaults. To navigate between items in the menu, use the up/down arrow keys and select the item with the Enter key.

To switch the startup mode between menu and command line, see <u>Setting the default</u> <u>management interface</u> on page 29.

The banner control setting is saved to NVRAM, and both the banner file and control setting are distributed to all units within a stack.

To customize the opening banner, see <u>Customizing the opening banner</u> on page 86.

ACLI command modes

Avaya Command Line Interface (ACLI) is a text-based interface used for switch configuration and management. A common command line interface (CLI), ACLI follows the industry standard used for device management across Avaya products.

ACLI command modes occur in order of increasing privileges, each based on user logon permission level. Logon password determines logon permission level.

You can access ACLI directly through a console connection, remotely through a dial-up modem connection, or in-band through a Telnet session.

You can use ACLI interactively or use the **configure network** command to load and execute ACLI scripts, manually loading the script in the console menu or automatically loading the script at startup.

ACLI provides the following command modes:

- User EXEC
- Privileged EXEC
- Global Configuration
- Interface Configuration
- Router Configuration

Mode access is determined by access permission levels and password protection.

If no password is set, you can enter ACLI in User EXEC mode and use the **enable** command to move to the next level (Privileged EXEC mode). However, if you have read-only access, you cannot progress beyond User EXEC mode, the default mode. If you have read-write access you can progress from the default mode through all of the available modes.

User Executive mode is the default ACLI command mode and the initial access mode. Also known as exec mode, it is the most restrictive ACLI mode with only basic commands available; for example, show, ping and logout. User Executive commands are available from the other modes.

Privileged Executive mode is an unrestricted mode that can display all switch settings. If you are logged on with write access, you can access all configuration modes and commands that affect switch operation from Privileged Executive mode.

In Privileged Executive mode, also known as privExec mode, you can perform basic switch level management tasks; for example, downloading software images, setting passwords, and starting the switch. Privileged Executive commands are also available in Global and Interface configuration modes.

Global Configuration mode, also known as config mode, provides commands used to set and display general switch configurations such as IP address, Simple Network Management Protocol (SNMP) parameters, Telnet access, and Virtual Local Area Networks (VLAN).

From the Global Configuration mode, access the Router Configuration Mode by entering one of the following commands:

- router rip
- router ospf
- router vrrp
- router bgp

Interface Configuration mode, also known as config-if mode, provides commands used to configure parameters for each port or VLAN such as speed, duplex mode, and rate limiting.

With sufficient permission, you can use the rules in the following table to move between the command modes.

Command mode and sample prompt	Entrance commands	Exit commands
User EXEC 5530-24TFD>	No entrance command, default mode	exit or logout
Privileged EXEC 5530-24TFD#	enable	exit or logout
Global Configuration 5530-24TFD(config)#	From Privileged EXEC mode, enter configure	To return to Privileged EXEC mode, enter: end or exit To exit ACLI completely, enter: logout
<pre>Interface Configuration 5530-24TFD(config-if)#</pre>	From Global Configuration mode, to configure a port, enter: interface fastethernet <port_number> To configure a VLAN, enter: interface vlan <vlan_number></vlan_number></port_number>	To return to Global Configuration mode, enter: exit To return to Privileged EXEC mode, enter: end To exit ACLI completely, enter: logout
Router Configuration 5530-24TFD(config- router)#	From Global Configuration mode: to configure OSPF, enter: router ospf To configure RIP, enter: router rip To configure VRRP, enter: router vrrp To configure BGP, enter: router bgp	To return to Global Configuration mode, enter: exit To return to Privileged EXEC mode, enter: end To exit ACLI completely, enter: logout

See Avaya Ethernet Routing Switch 5000 Series Fundamentals (NN47200-104) for more information about ACLI command modes.

User Access Limitations

ACLI enables the administrator to limit user access through the creation and maintenance of passwords for Telnet and Console access. This is a two-step process that requires first creating the password and then enabling it.

Ensure that **Global Configuration** mode is entered in ACLI before you begin these tasks.

😵 Note:

When a username and password is set to default, the change is only applied to the unit on which the command was run.

Quick Start

You can use the **install** command in Avaya Command Line Interface (ACLI) or the Quick Start menu in Enterprise Device Manager (EDM) to configure the in-band IP Address and netmask, default gateway, read-only and read-write community strings, quick start VLAN, IPv6 in-band address, and IPv6 default gateway.

Configuring with Quick Start using ACLI

The **Install** Script consists of a series of prompts that are used to set up the minimum configuration information.

You must enter the following information when prompted:

- IP address
- Subnet mask
- Default gateway
- Read-only community string

- Read-write community string
- Quick start VLAN

Before you begin

• Connect to the switch using the terminal or terminal emulation application.

Procedure

1. Press

CTRL + Y to obtain a CLI prompt.

- 2. Enter enable
- 3. Enter **install** The ERS 5000 setup utility banner appears.
- 4. Enter the IP address at the following prompt: Please provide the in-band IP Address [0.0.0.0]:
- 5. Enter the sub-net mask at the following prompt: Please provide the in-band sub-net mask [0.0.0.0]:
- 6. Enter the default gateway IP address at the following prompt: Please provide the Default Gateway [0.0.0.0]:
- 7. Enter the read only community string at the following prompt: Please provide the Read-Only Community String [********]:
- 8. Enter the read write community string at the following prompt:: Please provide the Read-Write Community String [********]:
- 9. Enter the VLAN ID for the Quick Start at the following prompt: Please provide the Quick Start VLAN <1-4094> [1]:
- 10. Enter the in-band IPv6 address at the following prompt:
 Please provide the in-band IPV6 Address/Prefix_length
 [: :/0]:
- 11. Enter the in-band IPv6 default gateway at the following prompt: Please provide the in-band IPV6 Default Gateway [: :]: Successful completion displays the following message: Basic switch

parameters have been configured and saved.

Example

After entering the requested info, the configuration will be applied and stored into the switch NVRAM.

Once the basic connectivity settings are applied, additional configuration

Avaya Energy Saver

You can use Avaya Energy Saver (AES) to reduce network infrastructure power consumption without impacting network connectivity. AES uses intelligent switching capacity reduction in off-peak mode to reduce direct power consumption by up to 40%. AES can also use Power over Ethernet (PoE) port power priority levels to shut down low priority PoE ports and provide more power savings.

The power consumption savings of each switch is determined by the number of ports with AES enabled and by the power consumption of PoE ports that are powered off. If AES for a port is set to disabled, the port is not powered off, irrespective of the PoE configuration. AES turns off the power to a port only when PoE is enabled globally, the port AES is enabled, and the PoE priority for the port is configured to low.

You can schedule AES to enter lower power states during specified periods of time. These time periods can be a complete week, complete weekend, or individual days.

Avaya recommends disabling AES on uplink copper ports since activating or deactivating AES on copper ports will trigger a link down followed rapidly by a link up event. The best solution is to use fiber ports for uplinks since link status will not change when AES is activated or deactivated.

Important:

If a switch is reset while energy-saver is activated, the PoE power saving calculation may not accurately reflect the power saving, and in some cases may display zero savings. This is because the switch did not have sufficient time to record PoE usage between the reset of the switch and energy-saver being reactivated. When energy saver is next activated, the PoE power saving calculation will be correctly updated.

Boot agent image

The Dual Agent feature provides support for two agents for Ethernet Routing Switch 5500 or 5600 series in stand-alone, pure stack or for a mixed (hybrid) stack configuration. Dual Agent functionality is not supported on Ethernet Routing Switch 5510.

The Dual Agent feature provides two agent images, the Agent Primary image and the Agent Secondary image. The Agent Primary image represents the agent image used for the next boot. User is able to select either image for the next boot.

An Ethernet Routing Switch 56xx unit has two combo images in the flash. In another word, an Ethernet Routing Switch 5600 unit has two Ethernet Routing Switch 56xx agent images and two Ethernet Routing Switch 55XX agent images in the flash. An Ethernet Routing Switch 55XX unit has two Ethernet Routing Switch 55XX images in the flash.

In a mixed stack with both Ethernet Routing Switch 5500 units and Ethernet Routing Switch 5600 units, an Ethernet Routing Switch 5600 must be the base unit. For a mixed stack to use the Dual Agent feature, the following conditions must be met:

- All Ethernet Routing Switch 5600 units must have the same agent software version.
- All Ethernet Routing Switch 5500 units must have the same agent software version.
- All unit agent software must have the same Interop Software Version Number (ISVN).

Special Case: If an Ethernet Routing Switch 5510 is the base unit, Dual Agent is disabled in the stack.

The Dual Agent Boot flag determines which agent image is the boot image. The diagnostics and agent software must use the same value for the Dual Agent Boot flag.

If the Dual Agent Boot flag is not set, the unit will boot from Agent 1 (default).

Supported BootP modes

The Avaya Ethernet Routing Switch 5000 Series supports the Bootstrap protocol (BootP).

BootP enables you to retrieve an ASCII configuration file name and configuration server address.

A properly configured BootP server enables the switch to automatically learn its assigned IP address, subnet mask and the IP address of the default router (default gateway).

The Avaya Ethernet Routing Switch 5000 Series has a unique 48-bit hardware address, or MAC address, that is printed on a label on the back panel. Use this MAC address when you configure the network BootP server to recognize the Avaya Ethernet Routing Switch 5000 Series BootP requests.

The supported BootP modes are:

- BootP or Last Address mode
- BootP When Needed (This is the default mode.)
- BootP Always
- BootP Disabled (Disabling BootP also disables DHCP.)

Asset ID configuration

You can define an Asset ID to provide inventory information for the switch, stack, or each unit in a stack. An Asset ID consists of an alphanumeric string of up to 32 characters in length. An Asset ID is useful for recording your company specific asset tracking information, such as an asset tag attached to the unit.

Simple Network Time Protocol

The Simple Network Time Protocol (SNTP) is a subset of the Network Time Protocol. It provides a simple mechanism for time synchronization. NTP enables clocks to be synchronized to a few milliseconds, depending on the clock source and local clock hardware.

SNTP synchronizes to the Universal Coordinated Time (UTC) with an error of less than one second. This feature adheres to the RFC 2030 (MIB is the s5agent). With this feature, the system can obtain the time from any RFC 2030-compliant NTP or SNTP server.

SNTP accuracy is typically in the order of "significant fractions of a second." This accuracy is related to the latencies between the SNTP client device and the NTP server. In a low latency network, the SNTP accuracy can be reduced to the sub-100 millisecond range and, to further increase the accuracy, a simple latency measurement algorithm can be used. The intended accuracy for this implementation is one second, which is sufficient for logs and time displays on user interfaces.

The SNTP feature allows you to set an offset from GMT for the time zone of your location. You can also set a start date and end date and offset for Daylight Savings Time.

The SNTP client implementation for this feature is unicast. The SNTP client operates typically in a unicast mode, but also can use the broadcast and multicast modes.

When SNTP is enabled (the default state is disabled), the system synchronizes with the configured NTP server at bootup (after network connectivity is established) and at userconfigurable periods thereafter (the default synchronization interval is 24 hours). The synchronization also can happen upon manual request. The SNTP feature supports both primary and secondary NTP servers. SNTP attempts to contact the secondary NTP server only if the primary NTP server is unresponsive. When a server connection fails, SNTP retries for a maximum of three times, with five minutes between each retry.

Auto-MDI X

The term auto-MDI/X refers to automatic detection of transmit and receive twisted pairs.

Auto-MDI/X detects, receive, and transmit twisted pairs automatically. When auto-MDI/X is active, any straight or crossover category 5 cable can be used to provide connection to a port. If autonegotiation is disabled, then auto-MDI/X is not active.

Auto-polarity

The term auto-polarity refers to the ability of the port to compensate for positive and negative signals being reversed on the receive cables.

The Avaya Ethernet Routing Switch 5000 Series support auto-polarity. With autonegotiation enabled, auto-polarity automatically reverses the polarity of a pair of pins from positive to negative or negative to positive. This corrects the polarity of the received data, if the port detects that the polarity of the data has been reversed due to a wiring error. If autonegotiation is disabled, auto-polarity is not active.

Autosensing and autonegotiation

The Avaya Ethernet Routing Switch 5000 Series are autosensing and autonegotiating devices:

- The term autosense refers to the ability of a port to sense the speed of an attached device.
- The term autonegotiation refers to a standardized protocol (IEEE 802.3u or 802.3z or 802.3ab) that exists between two IEEE-capable devices. Autonegotiation enables the switch to select the best speed and duplex modes.

Autosensing is used when the attached device is not capable of autonegotiation or is using a form of autonegotiation that is not compatible with the IEEE 802.3z autonegotiation standard.

If it is not possible to sense the duplex mode of the attached device, the Avaya Ethernet Routing Switch 5000 Series reverts to half-duplex mode.

When autonegotiation-capable devices are attached to the Avaya Ethernet Routing Switch 5000 Series, the ports negotiate down from 1000 Mbps speed and full-duplex mode until the attached device acknowledges a supported speed and duplex mode.

Secure File Transfer Protocol

You can use one of two distinct software images for the ERS 5000 Series switch. The secure software image supports the Secure Shell (SSH) network protocol while the standard software image does not include SSH functionality. SSH can replace telnet to provide secure access to the user console menu and ACLI interface. Avaya Ethernet Routing Switches use SSH version 2 for secure remote logon and other secure network services over an insecure network.

For switches running a secure software image, with Secure Shell (SSH) enabled, you can enhance network security by using Secure File Transfer Protocol (SFTP) to transfer files between a switch or stack and an SFTP server that supports SFTP with Secure Shell (SSH) version 2.

SFTP is enabled by default and interacts with SSH client.

To enhance network security, you can use SFTP to transfer files between a switch or stack and an SFTP server. With SFTP over SSH, you can perform the following file transfers with a higher level of security than basic SFTP:

The switch supports the following SFTP functions:

- uploading binary configuration files to an SFTP server
- downloading binary configuration files from an SFTP server
- ASCII configuration files upload and download
- DSA-key authentication support
- password authentication
- host key generation
- 1024-bit DSA-key use for authentication

For more information about SSH, see *Avaya Ethernet Routing Switch 5000 Series* — *Configuration*— *Security* (NN47200–501).

Auto Unit Replacement (AUR)

You can use the Auto Unit Replacement (AUR) feature to replace a unit from a stack while retaining the configuration of the unit. This feature requires the stack power to be on during the unit replacement.

The main feature of the AUR is the ability to retain the configuration (CFG) image of a unit in a stack during a unit replacement. The retained CFG image from the old unit is restored to the new unit. Stack power must be on during the procedure because CFG mirror images are retained in the DRAM of the stack.

Important:

For Auto Unit Replacement to function properly, the new unit and the existing units in the stack must all run the same version of software and diagnostic. In case of a two unit stack, only replacing a non-base unit is currently supported.

You can manually restore an associated configuration (same unit number) of a unit in a stack including base unit (if the stack is of 3 units or bigger).

Important:

If the base unit is reset before you restore the configuration, the base unit erases the saved configuration information for non-base units.

The following information also relates to this feature:

- The new unit must be the same hardware configuration as the old, including the same number of ports.
- If the administrator adds a new unit with a different hardware configuration, the configuration of this unit is used.
- If the administrator adds a new unit with the same hardware configuration, the previous configuration of the new unit is lost. The configuration is overwritten with the restored configuration from the stack.
- You can enable or disable this feature at any time. The default mode is ENABLE.
- Customer log messages are provided.

Important:

After booting a stack, use ACLI command show stack auto-unit-replacement from a unit console to find out if that unit is ready for replacement.

AUR function

The CFG mirror image is a duplicate CFG image (stored in non-volatile memory) of a unit in a stack. The mirror image does not reside in the same unit with the CFG image. The unit that

contains the CFG image is called the Associated Unit (AU) of the CFG mirror image. The MAC Address of the AU is called the Associated MAC Address (AMA) of the CFG mirror image.

An active CFG Mirror Image is a CFG mirror image that has its AU in the stack. An INACTIVE CFG Mirror Image is a CFG mirror image for which the associated AU is removed from the stack. When a CFG mirror image becomes INACTIVE, the INACTIVE CFG mirror image is copied to another unit.

The stack always keeps two copies of an INACTIVE CFG mirror image in the stack in case one unit is removed. The other unit can still provide the backup INACTIVE CFG mirror image.

The CFG mirror image process is triggered by the following specific events:

- Power cycle
- Adding a unit
- Removing a unit
- Restoring a CFG image
- Synchronizing the CFG mirror images with CFG images

Removing a MAC address from the AUR cache

You can remove the MAC address of a non-operational stack unit from the Auto Unit Replacement (AUR) cache. A non-operational unit can be a switch that is no longer present in the stack, or a stack switch that is being restored within the stack. When you remove the MAC address information of the non-operational unit from the AUR cache, the hardware information is retained in the AUR cache. The next unit joining a stack that matches the unit hardware can replace the non-operational unit, regardless of the MAC address. You cannot remove the MAC address of operational units.

😵 Note:

You can remove a MAC address from the AUR cache to perform an AUR without replacing the physical unit.

Agent Auto Unit Replacement (AAUR)

Agent Auto Unit Replacement (AAUR) is an AUR enhancement to ensure that all units in a stack have the same software image. AAUR inspects units joining a stack and downloads the agent software image to any unit that has a dissimilar image. AAUR is enabled by default.

When you add a unit, AAUR functions in the following manner:

- 1. The added unit runs in stand-alone mode and AAUR inspects the added unit agent software image.
- 2. If the added unit agent image differs from the stack agent image, AAUR transfers the stack agent image to the added unit.

- The added unit sends an AAUR request to the cascade up port. If the added unit does not receive an answer, it sends an AAUR request to the cascade down port.
- 3. The added unit resets, and completes adjacency to the stack upon a reboot.

The log file displays the following messages when AAUR completes successfully:

I 2 00:01:56:40 13 AAUR - Info: Receive request for agent image, start transfer I 2 00:01:56:48 14 AAUR - Info: Agent transfer finished

Diagnostic Auto Unit Replacement (DAUR)

Diagnostic Auto Unit Replacement (DAUR) is an AUR enhancement which enables the switch to update the diagnostic image of the non-base unit with the diagnostic image saved in the base unit of a stack. You must enable AAUR on the stack first.

DAUR updates the diagnostic image on added units in the same way that AAUR updates the agent software.

In an AAUR-enabled stack, the DAUR process starts if a unit with a different diagnostic image is connected to the stack. This process updates all the units in the stack.

When you enable or disable AAUR, you automatically enable or disable DAUR. There are no commands to separately enable or disable DAUR.

The log file displays the following messages when DAUR completes successfully:

```
I 2 00:02:01:20 18 DAUR - Info: Receive request for diag image, start transfer I 2 00:02:01:22 19 DAUR - Info: Diag transfer finished
```

Stack Forced Mode

Stack Forced Mode allows one or both units to become stand-alone switches if a stack of two units fails. With Stack Forced Mode, you can manage one of the stand-alone devices from a failed stack of two with the previous stack IP address.

Stack Forced Mode applies to a stand-alone switch that is part of a stack of two units. When functioning in this mode, the stand-alone switch keeps the previous stack IP settings (IP address, netmask, gateway), and an administrator can reach the device by Telnet or EDM, through an IP connection.

If you enable Stack Forced Mode on a stack, you enable Stack Forced Mode on all units in the stack. Stack Forced Mode becomes active only if the stack of two fails. When one unit fails, the remaining unit (base or non-base unit) keeps the previous stack IP settings. The remaining

unit issues a gratuitous ARP packet when it enters Stack Forced Mode, in order for other devices on the network to update their ARP cache.

If the stack connection between the two units fails (a stack cable failure, for example), both stand-alone units retain the IP settings. To detect if the other stack partner is also using the previous stack IP settings, each device issues an ARP request on the IP address.

When a failure occurs on a Stack Forced Mode stack of two units, the previous non-base unit sends out a gratuitous ARP onto the management network. The gratuitous ARP is sent to determine if the base unit is still operational and using the stack IP address. A failure situation in which both the base unit and non-base unit remain operational, but not part of a stack could be possible if the stack cable is removed or failed. If the previous non-base unit receives a reply from the previous base unit of the stack, the previous non-base unit does not take over ownership of the stack IP address, and uses the local switch IP address if configured. If the previous non-base unit does not receive a response from the previous base-unit, the previous non-base unit takes over ownership of the stack IP address and issues a gratuitous ARP with its own MAC address to ensure that all devices on the management VLAN update their ARP caches appropriately.

Stack Forced Mode allows non-EAP clients connected to the device to still authenticate themselves and maintain connectivity to the network. Non-EAP clients authenticate by the device with RADIUS, which is based on the stack IP address. In Stack Forced Mode, the device retains the IP settings of the stack of two.

The functional unit remains in Stack Forced Mode until a reboot or until it joins a stack.

A settlement timer prevents a unit from entering Stack Forced Mode if several stack failures occur within a few seconds, or if a stack is larger than two units. A unit can enter Stack Forced Mode only if it is joined to a stack of two units for 30 seconds or longer.

If the switch is in Stack Forced Mode and you want to configure an IPv6 address, you must first delete the active IPv6 interface and then configure the switch IPv6 address. If you use Telnet, SSH or EDM to change the settings, you can lose IPv6 connectivity to the switch. Avaya recommends that you change the settings with the Console Interface, or use an IPv4 address for management.

IP blocking

Along with IP Routing, you can use Blocking Mode in two modes: full and none. The following paragraphs show how blocking mode acts for a stack.

You have a stack with IP Routing enabled and some Layer 3 VLANs. Assign VLANs ports from all the units. Set IP blocking-mode to Full on the base unit. Remove all the units from stack. All of the units will run in Layer 2 mode. No Layer 3 settings will be available on these units.

You have a stack with IP Routing enabled, and some Layer 3 VLANs. Assign VLANs ports from all the units. Set the IP blocking-mode to None on the base unit. Remove all of the units

from stack. The Layer 3 settings made on the stack will be available on these units. By default IP blocking-mode is None.

Getting started fundamentals

Chapter 3: Connecting to the switch

Connecting a terminal to the switch

Use this procedure to connect a terminal to the console port on the switch.

Before you begin

- Terminal with AC power cord and keyboard. Refer to Avaya Ethernet Routing Switch 5000 Series Quick Install Guide, NN47200–105 for terminal emulation settings.
- RJ45 serial cable. The maximum length for the console port cable is 25 feet (8.3 meters).

Refer to Avaya Ethernet Routing Switch 5000 Series Installation, NN47200–300 for console port in-out information. You can use the pin-out information to verify or create a console cable for use with your maintenance terminal.

Procedure

- 1. Connect one end of serial cable to the connector on the terminal.
- 2. Connect the other end of the serial cable to the console port on the switch.
- 3. Turn the terminal on.
- 4. Set the terminal protocol on the terminal or terminal emulation program to VT100 and VT100/ANSI.
- 5. Connect to the switch using the terminal or terminal emulation application. The Avaya switch banner appears when you connect to the switch through the console port.
- 6. Enter Ctrl+Y and type the following CLI commands:

enable

install

The setup utility prompts you to enter the information requested.

Configuring the terminal

You can configure the switch terminal settings to suit your preferences for the terminal speed and display.

About this task

Use the following procedure to configure terminal settings.

Note:

The **show terminal** command can be used at any time to display the current terminal settings. This command takes no parameters.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command:

```
terminal speed {2400|4800|9600|19200|38400} length <0-132> width <1-132>
```

Variable definitions

Variable	Value
speed {2400 4800 9600 19200 38400}	Sets the transmit and receive baud rates for the terminal. The speed can be set at one of the five options shown. DEFAULT: 9600
length	Sets the length of the terminal display in lines. DEFAULT: 23
	S Note:
	If the terminal length is set to a value of 0, the pagination is disabled and the display continues to scroll without stopping.
width	Sets the width of the terminal display in characters. DEFAULT: 79

The following table outlines the parameters of the terminal command.

Setting the default management interface

Use this procedure to set the default management interface.

About this task

You can set the default management interface with ACLI to suit the preferences of the switch administrator. This selection is stored in NVRAM and propagated to all units in a stack configuration. When the system is started, the banner displays and prompts the user to enter Ctrl+Y. After these characters are entered, the system displays either a menu or the command line interface prompt, depending on previously configured defaults. When using the console port, you must log out for the new mode to display. When using Telnet, all subsequent Telnet sessions display the selection.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. To set the default management interface to display a menu, enter the following command:

cmd-interface menu

 To set the default management interface to display a command line interface prompt, enter the following command: cmd-interface cli

Chapter 4: Configuring the management IP address using ACLI

Setting the IP address

Use this procedure to set the IP address, subnet mask, and default gateway for the switch or a stack.

😵 Note:

When the IP address or subnet mask is changed, connectivity to Telnet can be lost.

About this task

If the stack or switch parameter is not specified, the system automatically modifies the stack IP address when in stack mode and modifies the switch IP address when in standalone mode.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
ip address [stack|switch] [<A.B.C.D> | <WORD>] [netmask
<A.B.C.D>] [default-gateway <A.B.C.D> | <WORD>]
```

Obtaining an IP address automatically

Use this procedure to automatically obtain an IP address, subnet mask and default gateway on the switch or stack.

About this task

When you use DHCP, the switch or stack can also obtain up to three DNS server IP addresses.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
ip address source {bootp-always | bootp-last-address | boot-
pwhen- needed | configured-address | dhcp-always | dhcp-last-
address | dhcp-when-needed}
```

Variable definitions

The following table describes the parameters for the ip address source command.

Variable	Value
bootp-always	Always use the BootP server.
bootp-last-address	Use the last BootP server.
bootp-when-needed	Use the BootP server when needed. DEFAULT: bootp-when-needed
configured-address	Use the manually configured IP configuration.
dhcp-always	Always use the DHCP server.
dhcp-last-address	Use the last DHCP server.
dhcp-when-needed	Use DHCP client when needed.

Clearing the IP address

Use this procedure to clear the IP address and subnet mask for a switch or a stack.

Note:

When the IP address or subnet mask is changed, connectivity to Telnet can be lost. Any new Telnet connection can be disabled and is required to connect to the serial console port to configure a new IP address.

About this task

This command sets the IP address and subnet mask for a stack, switch, or unit to all zeros (0).

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
no ip address {stack | switch | unit}
```

Setting the default IP gateway address

Use this procedure to set the default IP gateway address for a switch or a stack.

😵 Note:

When the IP gateway is changed, connectivity to Telnet can be lost.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, use the following command to enter the IPv4 or IPv6 address of the default IP gateway:
 - ip default-gateway <A.B.C.D> | <WORD>

Deleting the default IP gateway address

Use this procedure to delete the default IP gateway address.

Note:

When the IP gateway is changed, connectivity to Telnet can be lost.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: no ip default-gateway

Setting IP address parameters from the ip.cfg file on a USB device

If the switch does not obtain an IP address through BootP, you can load the IP address and optionally new switch software and configuration from the USB memory device using the ip.cfg file.

😵 Note:

The file name, ip.cfg, is case-insensitive.

If a properly formatted file exists on a USB port, the switch uses that ip.cfg as the first option, rather than the last. You can specify one or more of the optional parameters in the ip.cfg file. All of the parameters are optional.

The following table describes the ip.cfg file parameters:

Parameter	Description
IP <a.b.c.d> <word></word></a.b.c.d>	Specifies the IP address for the switch. A.B.C.D is IPv4 address, WORD is IPv6 address.
Mask <xx.xx.xx.xx></xx.xx.xx.xx>	Specifies the IPv4 network mask. Example: 255.255.255.0
Gateway <a.b.c.d> <word></word></a.b.c.d>	Specifies the default gateway. A.B.C.D is IPv4 address, WORD is IPv6 address.
SNMPread <string></string>	Specifies the SNMP read community string. Example: public
SNMPwrite <string></string>	Specifies the SNMP write community string. Example: private
VLAN <number></number>	Specifies the management VLAN-ID. Example: VLAN 1
USBdiag < <i>string</i> >	Specifies the filename of the diagnostic image to load from the USB. Example: vsp7000/vsp7000_10.0.1.10.bin
USBascii <i><string></string></i>	Specifies the filename of the ASCII config file to load from the USB. Example: customer1.cfg
USBagent < <i>string</i> > D NEXTIP, NEXTMask, and NEXTGateway	Specifies the filename of the agent image to load from the USB and specifies IPs for next boot. Example: vsp7000/ vsp7000_10.0.1.0.img

😵 Note:

If you download an ASCII file or diag/image with an ip.cfg file, the specific ASCII file or diag/ image must be present on the USB device.

The ip.cfg file loads information from the ASCII configuration file in order of precedence. For example, the stack IP becomes 181.30.30.113 no matter what IP address is in the ip.txt file if you have an ip.cfg file with the following commands:

```
USBascii ip.txt IP 181.30.30.113
Mask 255.255.255.0
Gateway 181.30.30.254
```

The stack IP will be the IP address defined in the ip.txt file if you have an ip.cfg file with the following commands:

```
IP 181.30.30.113
Mask 255.255.255.0
Gateway 181.30.30.254
USBascii ip.txt
```

Note:

The ip.cfg file runs only on a base or standalone unit. The file cannot be more than 4096 bytes or contain more than 200 lines.

The following figure shows an example of an ip.cfg file.

```
#Any lines starting with a # are comments
#IP <xx.xx.xx.xx> specifies the IP address for the switch
IP 172.16.1.23
#Mask <xx.xx.xx.xx> specifies the network mask Mask 255.255.255.0
#Gateway <xx.xx.xx.xx> specified the default gateway Gateway 172.16.1.1
#SNMPread <string> specified the SNMP write community string SNMPread public
#SNMPwrite <string> specified the SNMP write community string SNMPread public
#SNMPwrite <string> specified the SNMP write community string SNMPread public
#USBdiag <string> specifies the filename of the diagnostic image to load (noreset)
USBdiag ers5600/ers5600_5.1.0.4.bin
#USBagent <string> specifies the filename of the agent image to load (noreset)
USBagent ers5600/ers5600_5.2.0.0.img
#USBascii <string> specifies the filename of the ASCII config file to load
USBascii customer1.cfg
#NEXTIP <xx.xx.xxx.xx> specifies the IP address for the switch NEXTIP 172.16.1.23
#NEXTMask <xx.xx.xx.xx> specifies the network mask NEXTMask 255.255.0
```

Figure 1: ip.cfg file example

If the ip.cfg file specifies an image or agent code, the switch loads the software, even if the same version is already installed on the switch. Ensuring that the appropriate software is always upgraded on the units is the correct operation of ip.cfg.

Use the factory default command to reset the switch to the factory default after you insert the USB memory device in the USB port. The USB memory device must contain the properly formatted ip.cfg file in the root directory.

Displaying IP-related configuration information

Use this procedure to display the IP configurations, BootP/DHCP mode, stack address, switch address, subnet mask, and gateway address.

About this task

This command displays the parameters for what is configured, what is in use, and the last BootP/DHCP. If you do not enter any parameters, this command displays all IPrelated configuration information.

Procedure

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show ip [bootp] [dhcp] [default-gateway] [address]

Configuring a Domain Name Server

Use this procedure to set the default DNS domain name for the switch.

😵 Note:

This default domain name is appended to all DNS queries or commands that do not already contain a DNS domain name.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

ip domain-name <domain name>

The following table describes the parameters for the ip domain-name command.

Variable	Value
domain_name	Substitute <i><domain name=""></domain></i> with the default domain name to be used. A domain name is determined to be valid if it contains alphanumeric characters and contains at least one period (.). The default form of this command is default ip domain-name. The no form of this command is no ip domain-name.

Resolving domain names to IP addresses

Use this procedure to set the domain name servers the switch uses to resolve a domain name to an IP address.

About this task

A switch can have up to three domain name servers specified for this purpose.

Note:

To enter all three server addresses you must enter the command three times, each with a different server address.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

ip name-server	<pre>[<ipv6_address></ipv6_address></pre>	<pre><ip_address_1>]</ip_address_1></pre>
ip name-server	<pre>[<ipv6_address></ipv6_address></pre>	<pre><ip_address_2>]</ip_address_2></pre>
ip name-server	<pre>[<ipv6_address></ipv6_address></pre>	<pre><ip_address_3>]</ip_address_3></pre>

Variable definitions

The following table describes the parameters for the **ip name-server** command.

Solution Note:

The IPv6 parameter is valid only for switches that support IPv6.

Variable	Value
ipv6_address	The IPv6 address of the domain name server used by the switch.
ip_address_1	The IP address of the domain name server used by the switch.
ip_address_2	Optional. The IP address of a domain name server to add to the list of servers used by the switch.
ip_address_3	Optional. The IP address of a domain name server to add to the list of servers used by the switch.
no ip name-server [<ipv6_address> <ip_address_1>] no ip name-server [<ipv6_address> <ip_address_2>] no ip name-server [<ipv6_address> <ip_address_3>]</ip_address_3></ipv6_address></ip_address_2></ipv6_address></ip_address_1></ipv6_address>	The no form of this command removes domain name servers from the list of servers used by the switch to resolve domain names to an IP address.

Chapter 5: Configuring Telnet using ACLI

Use the procedures in this section to enable Telnet and connect to other switches.

Setting Telnet access

Use this procedure to configure the Telnet connection. Then you can use Telnet to access the ACLI and manage the switch.

Note:

Multiple users can access ACLI system simultaneously, through the serial port, Telnet, and modems. The maximum number of simultaneous users is four plus one each at the serial port for a total of 12 users on the stack. All users can configure simultaneously.

Before you begin

- The management port must have an assigned IP address.
- Remote access must be enabled.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
telnet-access [enable | disable] [login-timeout <1-10>]
[retry <1-100>] [inactive-timeout <0-60>] [logging {none |
access | failures | all}] [source-ip <1-50> <51-100>
<A.B.C.D> <WORD>] [mask <A.B.C.D>]
```

Variable definitions

The following table describes the parameters for the telnet-access command.

Variable	Value
enable disable	Enables or disables Telnet connection. DEFAULT: disable

Variable	Value
login-timeout <1-10>	Specify in minutes the time to wait for Telnet and Console login before the connection closes. Enter an integer between 1 and 10. DEFAULT: 1 minute
retry <1-100>	Specify the number of times the user can enter an incorrect password before closing the connection. Enter an integer between 1 and 100. DEFAULT: 3
inactive-timeout <0-60>	Specify in minutes the duration for an inactive session to be terminated. DEFAULT: 15 minutes
logging {none access failures all}	Specify the events whose details you want to store in the event log:
	 none — Do not save access events in the log.
	 access — Save only successful access events in the log.
	 failure — Save failed access events in the log.
	• all — Save all access events in the log.
	DEFAULT: all
[source-ip <1-50. <51-50> < <i>A.B.C.D</i> >]	Specify the source IP address from which connections are allowed. Enter the IP address in dotted-decimal notation.
mask <a.b.c.d></a.b.c.d>	Specify the subnet mask from which connections are allowed; enter IP mask in dotted-decimal notation.
no telnet-access [source-ip [<1-50>]]	Set the no form of this command, which disables the Telnet connection for an IPv4 address and mask pair. When you do not use the optional parameter, the source-ip list is cleared, meaning the first index is set to 0.0.0/0.0.0, the second to fiftieth indexes are set to 255.255.255.255/255.255.255.255. When you specify a source-ip address, the specified pair is set to 255.255.255.255.255.255.255.255.255.255

Variable	Value
no telnet-access [source-ip [<51-100>]]	Set the no form of this command, which disables the Telnet connection for an IPv6 address and mask pair. When you do not use the optional parameter, the source-ip list is cleared, meaning the fiftyfirst index is set to ::/0, and the fiftysecond to hundredth indexes are set to ffff:ffff:ffff:ffff:ffff:ffff:ffff/128. When you specify a source-ip address, the specified pair is set to ffff:ffff:ffff:ffff:ffff:ffff:ffff:ff
default telnet-access	Set the Telnet settings to the default values.

Using Telnet to communicate with another switch

Use this procedure to establish communications with another switch during the current ACLI session.

About this task

You can establish communication with only one external switch at a time using the Telnet command.

Procedure

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command to specify the IP address, or the DNS host name of the unit with which to communicate:

telnet <A.B.C.D> | <ipv6_addr> | <dns_host_name>

😮 Note:

The IPv6 parameter is valid only for switches that support IPv6.

Using ping to test communication with another switch

Use this procedure to determine if communication with another switch can be established.

Procedure

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command to specify the IP address or the DNS host name of the unit to test:

```
ping <A.B.C.D> | <WORD> | <dns_host_name> [datasize
<64-4096>] [{count <1-9999>} | continuous] [{timeout | -t}
<1-120>] [interval <1-60>] [debug]
```

Solution Note:

The IPv6 parameter is valid only for switches that support IPv6.

Variable definitions

The following table describes the parameters for the ping command.

Variable	Value
<a.b.c.d> <word> <dns_host_name></dns_host_name></word></a.b.c.d>	Specify the IP address, IPv6 address, or the DNS host name of the unit to test.
datasize <64- 4096>	Specify the size of the ICMP packet to be sent. The data size range is from 64 to 4096 bytes.
count <1–9999> continuous	Set the number of ICMP packets to be sent. The continuous mode sets the ping running until the user interrupts it by entering Ctrl +C.
timeout -t <1-120>	Set the timeout using either the timeout with the -t parameter followed by the number of seconds the switch must wait before timing out.
interval <1–60>	Specify the number of seconds between transmitted packets.
debug	Provide additional output information such as the ICMP sequence number and the trip time.

Chapter 6: Configuring the console and USB port using ACLI

Use the procedures in this section to control access to a switch or stack.

Disabling or enabling the console port

Use this procedure to disable or enable the console port.

About this task

You can configure the console port to deny or allow users access to the console port on the switch or stack.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command to disable the console port on a switch or stack unit:

no serial-console [unit <1-8>] [enable]

3. At the command prompt, enter the following command to enable the console port on a switch or stack unit:

serial-console [unit <1-8>] [enable]

OR

default serial-console [unit <1-8>] [enable]

Displaying the serial console port

Use the following procedure to display the operational status of the serial console ports on all switches.

Procedure

1. Log on to the User EXEC mode in ACLI.

2. At the command prompt, enter the following command: show serial-console [unit <1-8>]

Solution Note:

The unit parameter is valid only for units in a stack.

Disabling or enabling the USB port

Use this procedure to disable or enable the USB port.

About this task

You can configure the USB port to deny or allow users access to the USB ports on the switch or stack.

Procedure

- 1. Log on to the Global Configuration mode in ACLI
- 2. At the command prompt, enter the following command to disable the USB port on a switch or stack unit:

```
no usb-host-port [unit <1-8>] [enable]
```

3. At the command prompt, enter either of the following commands to enable the USB port on a switch or stack unit:

```
usb-host-port [unit <1-8>] [enable]
```

OR

```
default usb-host-port [unit <1-8>] [enable]
```

Variable definitions

The following table describes the parameters for the usb-host-port command.

Variable	Value
unit< <i>1–8</i> >	Specifies the unit number of a switch in a stack. Value range of 1 to 8. Do not use the unit variable for a stand alone switch.

Displaying the USB ports

Use this procedure to display the operational status of the USB ports on a switch or stack.

Procedure

- 1. Log on the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show usb-host-port [unit <1-8>]

Displaying USB files

Use the following command to display the files or directory structure of a USB device on a switch or stack unit.

Before you begin

The USB host port must be enabled.

A supported USB device must be inserted into a USB port on the switch.

About this task

<1-8>}

You can display files or directories of a USB device.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show usb-files {ascii <WORD> | binary <WORD> | dir <WORD> | tree | unit

Variable definitions

The following table describes the parameters for the **show usb-files** command.

Variable	Value
ascii < <i>WORD</i> >	Specifies to display the ASCII contents of a file.

Variable	Value
binary <word></word>	Specifies to display the binary contents of a file.
dir <i><word></word></i>	Specifies to display files from a specific directory.
tree	Specifies to list the subdirectory tree recursively
unit <1-8>	Specifies to display files from a USB device in a specific stack unit. Unit value range of 1 to 8.

Chapter 7: Configuring the switch using ACLI

Use the procedures in this section to configure your switch for the first time, copy the configuration to a storage device, or retrieve a saved configuration. There are also procedures for displaying or modifying the current configuration on the switch or for restoring the factory default configuration.

Avaya Energy Saver configuration

You can use Avaya Energy Saver (AES) to configure the switch to utilize energy more efficiently.

Configuring global AES

Use the following procedure to enable or disable the energy saving feature for the switch.

About this task

Avaya recommends disabling AES on uplink copper ports since activating or deactivating AES on copper ports will trigger a link down followed rapidly by a link up event. The best solution is to use fiber ports for uplinks since link status will not change when AES is activated or deactivated

Important:

If a switch is reset while energy-saver is activated, the PoE power saving calculation may not accurately reflect the power saving, and in some cases may display zero savings. This is because the switch did not have sufficient time to record PoE usage between the reset of the switch and energy-saver being reactivated. When energy saver is next activated, the PoE power saving calculation will be correctly updated.

Important:

Some RIP routes might be cleared when AES is activated or deactivated on the uplink ports. Routes are automatically recovered when routes are relearned.

Using ip rip advertise-when-down enable option on the IP interface affected by the link change will help to keep the routes learned.

Important:

OSPF neighbors can disconnect when AES is activated or deactivated on uplink ports. Because of this link status change, some OSPF routes are cleared from the routing tables and automatically recovered when routes are relearned.

Using the ip ospf advertise-when-down enable command for the IP interface affected by the link change will help the routes remain learned.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
[no] [default] energy-saver [enable] [efficiency-mode] [poe-
power-saving]
```

Variable definitions

The following table describes the parameters for the **energy-saver** command.

Variable	Value
[default]	Configures AES efficiency mode, POE power saving, or global AES to default values (disabled).
efficiency-mode	Enables AES efficiency mode.
	Important:
	You must ensure that SNTP is enabled before you can enable AES efficiency mode.
	Important:
	You must disable AES globally before you can modify AES efficiency mode.
	Important:
	When enabled, AES efficiency mode overrides custom AES scheduling and PoE power saving mode. You will be prompted to confirm that you want to enable AES efficiency mode before proceeding.
enable	Enables AES globally
[no]	Disables AES efficiency mode, PoE power saving, or AES globally.

Variable	Value
poe-power-saving	Enables POE power saving.
	Important:
	You must disable AES globally before you can modify POE power saving.

Configuring port-based AES

Use this procedure to enable or disable energy saving for the accessed port, an alternate individual port, or a range of ports.

Before you begin

Disable AES globally.

Procedure

- 1. Log on to the Interface Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:
 - [no] [default] energy-saver [port <portlist>] [enable]

Variable definitions

The following table describes the parameters for the energy-saver port command.

Variable	Value
[default]	Configures energy savings to default values (disabled).
enable	Enables AES for the accessed port.
[no]	Disables AES for the accessed port, an alternate port, or list of ports.
port <portlist></portlist>	Specifies the port or list of ports for AES settings.
	Important:
	If you omit this parameter, the system uses the port number you specified when you issued the interface command to enter the Interface Configuration mode.

Activating or deactivating AES manually

Use this procedure to have AES enabled, but not activated. Activate AES to ensure the AES is enabled and activated.

Before you begin

• Disable AES globally

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command to activate AES: energy-saver activate
- 3. At the command prompt, enter the following command to deactivate AES energy-saver deactivate

Configuring AES scheduling

Use this procedure to configure an on and off time interval for the switch to enter lower power states. The time interval can be a complete week, complete weekend, or individual days.

Before you begin

• Disable AES globally

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: energy-saver schedule {weekday|weekend|monday|tuesday|
 - wednesday|thursday|friday|saturday|sunday} <hh:mm>
 {activate|deactivate}

The following table describes the parameters for the **energy-saver** schedule command.

Variable	Value
activate	Specifies the AES on time.
deactivate	Specifies the AES off time.
friday monday saturday sunday thursday tuesday wednesday	Configures AES scheduling for a specific day.
<hh:mm></hh:mm>	Specifies the scheduled AES start time (hour and minutes).
weekday	Configures AES scheduling for all weekdays.
weekend	Configures AES scheduling for Saturday and Sunday.

Configuring AES scheduling to default

Use this procedure to completely disable scheduling for the switch or to disable specific energy saver schedules.

Before you begin

• Disable AES globally

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: default energy-saver schedule

The following table describes the parameters for the **default energy-saver schedule** command.

Variable	Value
friday monday saturday sunday thursday tuesday wednesday	Configures AES scheduling for a specific day to default (disabled).
<hh:mm></hh:mm>	Specifies the scheduled AES start time (hour and minutes).
weekday	Configures AES scheduling for all weekdays to default (disabled).
weekend	Configures AES scheduling for Saturday and Sunday to default (disabled).

Disabling AES scheduling

Use this procedure to discontinue using an on and off time interval for the switch to enter lower power states.

Before you begin

• Disable AES globally

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: no energy-saver schedule

Variable definitions

The following table describes the parameters for the **no energy-saver schedule** command.

Variable	Value
friday monday saturday sunday thursday tuesday wednesday	Disables AES scheduling for a specific day.

Variable	Value
<hh:mm></hh:mm>	Specifies the scheduled AES start time (hour and minutes).
weekday	Disables AES scheduling for all weekdays.
weekend	Disables AES scheduling for Saturday and Sunday.

Viewing AES scheduling

Use this procedure to review configured energy saving schedule information.

Procedure

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show energy-saver schedule

Viewing AES savings

Use this procedure to review the switch capacity energy saving (Watts) and the PoE energy savings (Watts).

Procedure

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show energy-saver savings

Viewing the global AES configuration

Use this procedure to review the AES configuration for the switch.

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command:

show energy-saver

Viewing port-based AES configuration

Use this procedure to review AES configuration for all ports on the switch, an individual port, or range of ports.

Procedure

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command:
 - show energy-saver interface <portlist>

Variable definitions

The following table describes the parameters for the **show energy-saver interface** command.

Variable	Value
<portlist></portlist>	Specifies a port or range of ports.

Multiple switch configuration management

The Avaya Ethernet Routing Switch 5000 Series supports the storage of two switch configurations in flash memory. The switch can use either configuration and must be reset in order for the configuration change to take effect.

A regular reset of the switch synchronizes any configuration changes to the active configuration whereas a reset to defaults causes the active configuration to be set to factory defaults. The inactive block is not affected.

In stack configurations, all units in the stack must use the same active configuration. If a unit joins a stack, a check is performed between the unit's active configuration and the stack's active configuration. If the two are not the same, the new stack unit resets and loads the stack's active configuration.

Displaying the stored configurations

Use this procedure to show the configurations currently stored on the switch.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show nvram block

Displaying the current configuration

Use this procedure to display the current configuration of a switch or a stack for switches that support stacking.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show running-config [verbose | module <value>]

😵 Note:

If the switch CPU is busy performing other tasks, the output of this command can appear to intermittently start and stop. This is a normal operation to ensure that the switch management tasks receive appropriate priority.

Variable definitions

The following table describes the parameters for the show running-config command.

Variable	Value
verbose	Displays all the configuration parameters including defaults and non-defaults.
module <value></value>	Displays the configuration of an application for any of the following parameters:

Variable	Value
	[802.1AB] [aaur][adac] [arp-inspection] [asset-id][aur][banner] [brouter][core] [default-cmd-interface][dhcp-relay] [dhcp- snooping] [eap] [energy-saver][igmp] [interface] [ip] [ip-source-guard] [ipfix][ipmgr] [ipv6] [I3] [I3-protocols] [lacp] [logging] [mac- security] [mlt] [nsna][pim][poe] [port- mirroring] [qos] [rate-limit] [rmon] [rtc] [slpp] [smlt][snmp] [ssh] [sshc][ssl] [stack][stkmon] [stp] [unicast-storm-control][vlacp] [vlan]
	😵 Note:
	Not all switches support the variables listed for the module <value> parameter.</value>

Restoring the factory default configuration

Use this procedure to reset the switch or stack back to its default configuration.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: restore factory-default [-y]

The [-y] parameter instructs the switch not to prompt for confirmation.

Copying a configuration to flash memory

Use this procedure to copy the current configuration to one of the flash memory spots.

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: copy config nvram [block <1-2> name <block_name>]

The following table describes the parameters for the copy config nvram block command.

Variable	Value
<1–2>	The flash memory location to store the configuration.
name <block_name></block_name>	The name to attach to this block. Names can be up to 40 characters in length with no spaces.

Copying a configuration from flash memory

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: copy nvram config block <1-2>

Substitute <1-2> with the configuration file to load. This command causes the switch to reset so that the new configuration can be loaded.

Copying the running configuration to a USB device

Use this procedure to copy the running configuration file to a USB mass storage device.

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: copy running-config usb {[module <value>] | [verbose]} filename <WORD>

The following table describes the parameters for the **copy running-config usb** command.

Variable	Value
module <value></value>	Copies the configuration of an application for any of the following parameter values that the switch supports: [banner] [core] [interface] [ip] [ipmgr] [logging] [macsecurity] [mlt] [port-mirroring] [qos] [rate-limit] [rmon] [rtc] [snmp] [stack] [stp] [vlan]
	😒 Note:
	Not all switches support the variables listed for the module <value> parameter.</value>
verbose	Copies all the configuration, including defaults and non-defaults, to the USB.
filename <word></word>	Specifies the name of the file that is created when the configuration is saved to the USB mass storage device.

Restoring a system configuration from a USB device

Use this procedure to restore a configuration file stored on a USB mass storage device.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command:

copy usb config filename <name>

😵 Note:

The only parameter for this command is the name of the file to be retrieved from the USB device.

Configuring a TFTP server IP address

Use the following commands to configure a default TFTP server IP address on the switch.

About this task

To save time and prevent input errors, you can store a default TFTP server IP address on the switch so that the system can use that address automatically for the *tftp* parameter in TFTP server related procedures. For example:

- Changing switch software using ACLI
- Copying the running configuration to a TFTP server
- Restoring the system configuration from a TFTP server

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- At the command prompt, enter the following command To specify a default TFTP server IP address:

```
tftp-server {<A.B.C.D> | <WORD>}
```

3. At the command prompt, enter one of the following commands To clear the default TFTP server IP address:

no tftp-server

OR

default tftp-server

Next steps

To display the current TFTP server IP address, enter the following command:

show tftp-server

Variable definitions

The following table describes the parameters for the tftp-server command.

Variable	Value
<a.b.c.d></a.b.c.d>	Specifies an IPv4 address for the TFTP server.
<word></word>	Specifies an IPv6 address for the TFTP server.

Configuring a SFTP server IP address

Use the following commands to configure a default SFTP server IP address on the switch.

Before you begin

The switch must be running a secure software image to support SFTP.

About this task

To save time and prevent input errors, you can store a default SFTP server IP address on the switch so that the system can use that address automatically for the *sftp* parameter in SFTP server related procedures. For example:

- Changing switch software using ACLI
- Copying the running configuration to a SFTP server
- Restoring the system configuration from a SFTP server

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- At the command prompt, enter the following command to specify a default SFTP server IP address:

```
sftp-server {<A.B.C.D> | <WORD>}
```

3. At the command prompt, enter the following command to clear the default TFTP server IP address:

```
no sftp-server
```

OR

default sftp-server

Next steps

To display the current TFTP server IP address, enter the following command:

show sftp-server

The following table describes the parameters for the **sftp-server** command.

Variable	Value
<a.b.c.d></a.b.c.d>	Specifies an IPv4 address for the SFTP server.
<word></word>	Specifies an IPv6 address for the SFTP server.

Copying the running configuration to a TFTP or SFTP server

Use this procedure to copy the running configuration file to a TFTP or SFTP server.

Before you begin

The switch must be running a secure software image to support SFTP.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command to copy the running configuration to a TFTP server:

```
copy running-config tftp address {<A.B.C.D> | <WORD>}
{[module <value>] | [verbose]} filename <WORD>
```

3. At the command prompt, enter the following command to copy the running configuration to a SFTP server:

copy running-config sftp address {<A.B.C.D> | <WORD>}
{[module <value>] | [verbose]} filename <WORD> username
<WORD>

The following table describes the parameters for the copy running-config command.

Variable	Value
address { <a.b.c.d> <word>}</word></a.b.c.d>	Specifies the address of the server to be used:
	• A.B.C.D specifies the IP address.
	WORD specifies the IPv6 address.
verbose	Copies all the configuration parameters including defaults and non-defaults.
module <value></value>	Copies the configuration of an application for any of the following parameter values that the switch supports: [banner] [core] [interface] [ip] [ipmgr] [logging] [mlt] [port- mirroring] [qos] [rate-limit] [rmon] [rtc] [snmp] [stp] [vlan]
	🙁 Note:
	Not all switches support the variables listed for the module <value> parameter.</value>
filename <word></word>	Specifies the name of the file that is created when the configuration is saved to the server.
username <word></word>	Specifies the username to access the SFTP server.
	😵 Note:
	If password authentication is configured, a password is required.

Restoring a system configuration from a TFTP or SFTP server

Use this procedure to restore a configuration file stored on a TFTP or SFTP server.

Before you begin

The switch must be running a secure software image to support SFTP.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command to restore a configuration file from a TFTP server:

```
copy tftp config address {<A.B.C.D> | <WORD>} filename <name>
```

3. At the command prompt, enter the following command to restore a configuration file from a SFTP server:

```
copy sftp config address {<A.B.C.D> | <WORD>} filename <name>
username <WORD>
```

Variable definitions

The following table describes the parameters for the copy tftp config and copy sftp config commands.

Variable	Value
address { <a.b.c.d> <word>}</word></a.b.c.d>	Specifies the address of the server to be used:
	• A.B.C.D specifies the IP address.
	• WORD specifies the IPv6 address.
filename <name></name>	The name of the file to be retrieved.
username <word></word>	Specifies a username to access the SFTP server.
	🕏 Note:
	If password authentication is configured, a password is required.

Loading a configuration file automatically at startup from USB

Use the following command to configure loading and executing a file from a USB device during boot.

About this task

You can enable a switch or stack to load and execute a script file from a USB device during boot.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command:

```
configure usb load-on-boot {disable | use-config} filename
<name>
```

Next steps

To view the USB load on boot settings, enter the following command:

show config-usb-loadonboot

Variable definitions

The following table describes the parameters for the **configure usb load-on-boot** command.

Variable	Value
{disable use-config}	Specifies the settings for automatically loading a configuration file from USB when the system boots:
	• disable disables the automatic loading of the ASCII configuration file.
	• use-config specifies loading the ASCII configuration file at boot from a USB device.

Value
Note: If you omit this parameter, the system immediately downloads and runs the ASCII configuration file.
Specifies the name of the configuration file to use in this process.

Configuring an automatic file download at startup

Use the following command to configure loading and executing a file from the network during boot.

About this task

You can enable a switch or stack to load and execute a script file and configure parameters to automatically download a configuration file from the network during boot.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command:

```
configure network load-on-boot {disable | use-bootp | use-
config} address <A.B.C.D> filename <name>
```

Next steps

To view the network load on boot settings, enter the following command:

show config-network

Variable definitions

The following table describes the parameters for the configure network load-onboot command.

Variable	Value
{disable usebootp useconfig}	Specifies the settings for automatically loading a configuration file when the system boots:

Variable	Value
	 disable disables the automatic loading of the config file.
	 use-bootp specifies loading the ASCII configuration file at boot and using BootP to obtain values for the TFTP address and filename.
	 use-config specifies loading the ASCII configuration file at boot and using the locally configured values for the TFTP address and filename.
	😵 Note:
	If you omit this parameter, the system immediately downloads and runs the ASCII config file.
address <a.b.c.d></a.b.c.d>	Specifies the IP address of the desired TFTP server.
filename <name></name>	Specifies the name of the configuration file to use in this process.

Configuring Autosave

Use the following commands to enable or disable the Autosave feature.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command to enable Autosave: autosave enable

With Autosave enabled, the system checks for new configuration data every minute, and automatically saves new data to NVRAM. While Autosave is enabled, the AUR feature performs normally.

3. At the command prompt, enter the following command to disable Autosave:

no autosave enable

With Autosave disabled, the unit will not save the new configuration data to NVRAM. The user can use AUR to restore all the configuration data that is configured before the feature is disabled. With AUR, You can also restore all the configuration data that is configured before the ACLI command copy config nvram is executed. When resetting a stack with Autosave disabled, the stack will form with the configuration from NVRAM of each unit in the stack. The original configuration of a unit is restored if the user replaces that unit in the stack without having to use the copy config nvram command.

Displaying hardware information

Use this procedure to display hardware information about the status of the switch.

Procedure

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show system [verbose]

😵 Note:

With the verbose option, you can display additional information such as fan status, power status, and the switch serial number.

Configuring the Asset ID

Use the following commands to configure the Asset ID for the switch, stack, or unit.

About this task

You can configure an Asset ID to provide inventory information for the switch, stack, or each unit in a stack. An Asset ID consists of an alphanumeric string of up to 32 characters in length. An Asset ID is useful for recording your company specific asset tracking information, such as an asset tag attached to the unit.

- 1. Logon to the Global Configuration mode in ACLI.
- At the command prompt, enter the following command to configure the Asset ID string:

```
asset-id [stack|unit <1-8>] <WORD>
```

- 3. To disable the Asset ID string, enter the following command: no asset-id [stack|unit <1-8>]
- 4. To default the Asset ID string, enter the following command:

default asset-id [stack|unit <1-8>]

Example

The following example configures an Asset ID of AVA1234 for unit 3 in the stack:

```
asset-id unit 3 AVA1234
```

😵 Note:

To configure the Asset ID of a standalone switch, do not enter a stack or unit parameter.

Next steps

To verify the Asset ID string settings for both a switch and stack, use the **show sys-info** command. For more information, see <u>Displaying system information</u> on page 84.

To verify the Asset ID string settings for a stack only, use the **show system** command. For more information, see <u>Displaying consolidated system information</u> on page 85.

To verify the Asset ID string settings for a switch only, use the **show system verbose** command. For more information, see <u>Displaying verbose system information</u> on page 85.

Variable definitions

The following table describes the parameters for the **asset-id** command.

Variable	Value
stack	Configure the Asset ID of the stack.
unit <1-8>	Configure the Asset ID of a unit in the stack. Unit value of 1 to 8.
<word></word>	Enter the Asset ID. Alphanumeric up to 32 characters. You can specify the Asset ID within double quotation marks (i.e. "") to include embedded spaces.

Configuring SNMP

Use this procedure to configure Simple Network Management Protocol (SNMP) to monitor devices running software that supports the retrieval of SNMP information.

Procedure

1. Log on to the Global Configuration mode in ACLI.

- At the command prompt, enter the following command to enable SNMP. (The default setting is disabled.)
 snmp-server enable
- 3. Enable authentication traps. snmp-server authenticationtrap enable
- 4. Set the read-only community name (requirement: enter community string twice). snmp-server community ro
- 5. Set the read-write community name (requirement: enter community string twice). snmp-server community rw
- 6. Set contact information. snmp-server contact "whatever you want"
- 7. Set building name and closet information. snmp-server location <Building/Closet-number>
- 8. Maintain coherent Syslog messages. snmp-server name <switch_ipaddress>
- 9. Set IP address of trap receiver. snmp-server host <host IP> <community-string>
- 10. Verify configuration. show sys-info
- 11. Verify configuration. show snmp host

Configuring VLANs and tagged uplinks

Use the following procedure to configure Virtual Local Area Networks (VLAN) and tagged uplinks, .

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command to automatically remove an untagged port from current VLAN and update PVID when the port is added to a different VLAN. (The setting appears at the bottom of the VLAN configuration information.)

vlan configcontrol automatic

3. Enable tagging on the uplink.

vlan ports <uplink port> tagging tagall

- 4. Discard untagged frames. vlan ports <uplink port> filter-untagged-frame enable
- 5. Break Spanning Tree Protocol (STP) for Voice over Internet Protocol (VoIP). vlan ports ALL filter-unregistered-frame disable
- 6. Create the port based VLAN and assign the 802.1q identifier. vlan create <vid> type port
- 7. Name the VLAN according to conventions. vlan name <vid> <name>
- 8. Add ports to appropriate VLANs.
 vlan members add <vid> <port_listing>
- Set the management VLAN. vlan mgmt <vid>
- 10. Remove all ports from VLAN 1. vlan members remove 1 ALL
- 11. Set the PVID on the uplink.
 vlan ports <uplink_port> pvid <vid>
- 12. Verify VLAN configuration. show vlan
- 13. Verify configuration of PVID and port type. show vlan interface info

Configuring IGMP

Use this procedure to configure Internet Group Management Protocol (IGMP) to manage multicast group members that IP multicast routers use to learn the existence of multicast group members on their directly attached subnets.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command to enable IGMP snooping on each appropriate VLAN.

vlan igmp <vid> snooping enable

3. Enable IGMP proxy on each appropriate VLAN.

```
vlan igmp <vid> proxy enable4. Show IGMP information for each appropriate VLAN.
show vlan igmp <vid>
```

System clock configuration

The following sections provide information you can use to configure the switch system clock.

You can perform clock tasks such as setting the clock source, setting the local time zone, configuring Simple Network Time Protocol (SNTP), configuring SNTP synchronization, or configuring daylight savings time.

Setting the real-time clock

Use this procedure to set the real-time clock (RTC), providing the switch with time information. The RTC provides the switch with time information in the instance that SNTP time is not available.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: clock set {<LINE> | <hh:mm:ss>}

Variable definitions

The following table describes the parameters for the **clock** set command.

Variable	Value
<line></line>	Specify a string in the format of mmddyyyyhhmmss that defines the current local time.
<hh:mm:ss></hh:mm:ss>	Specify the current local time in the hh:mm:ss format.

Setting the default clock source

Use this procedure to set the default clock source for the switch.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: clock source {sntp | rtc | sysUpTime}

Variable definitions

The following table describes the parameters for the clock source command.

Variable	Value
sntp	Specifies Simple Network Time Protocol (SNTP) as the time source.
rtc	Specifies Real Time Clock (RTC) as the time source.
sysUpTime	Specifies System Up Time as the time source.

Resetting the clock source to factory default

Use this procedure to restore the clock source to factory defaults.

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: default clock source

Enabling or disabling SNTP

Use the following procedure to enable or disable Simple Network Time Protocol (SNTP).

About this task

The Simple Network Time Protocol (SNTP) feature synchronizes the Universal Coordinated Time (UCT) to an accuracy within 1 second. This feature adheres to the IEEE RFC 2030 (MIB is the s5agent). With this feature, the system can obtain the time from any RFC 2030- compliant NTP/SNTP server.

Using SNTP provides a real-time timestamp for the software, shown as Greenwich Mean Time (GMT). If SNTP is enabled, the system synchronizes with the configured NTP server at bootup and at user-configurable periods thereafter (the default synchronization interval is 24 hours). The first synchronization is not performed until network connectivity is established. SNTP supports primary and secondary NTP servers. The system tries the secondary NTP server only if the primary NTP server is unresponsive.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command to enable SNTP: sntp enable
- 3. At the command prompt, enter the following command to disable SNTP: no sntp enable

Important:

The default setting for SNTP is disabled.

Configuring the SNTP server

Use this procedure to configure the primary and secondary SNTP server IP addresses.

About this task

You can configure the Network Time Protocol (NTP) servers for SNTP.

Important:

If problems occur when you use SNTP, try various NTP servers. Some NTP servers can be overloaded or currently inoperable. The system retries connecting with the NTP server a maximum of three times, with 5 minutes between each retry.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command to configure the SNTP primary address:

```
sntp server primary address [<ipv6address> | <A.B.C.D>]
```

3. At the command prompt, enter the following command to configure the SNTP secondary address:

```
sntp server secondary address [<ipv6address> | <A.B.C.D>]
```

4. At the command prompt, enter the following command to clear an SNTP address: no sntp server {primary | secondary}

Variable definitions

The following table describes the parameters for the **sntp** server command.

Variable	Value
<ipv6address></ipv6address>	Enter the IPv6 address of the SNTP server.
<a.b.c.d></a.b.c.d>	Enter the IP address of the SNTP server.
primary	Specifies the primary SNTP server.
secondary	Specifies the secondary SNTP server.

Setting SNTP snychronization

Use the following commands to perform a manual synchronization or to configure a recurring synchronization.

Before you begin

SNTP must be enabled.

About this task

You can perform and manual synchronization with the SNTP server, or configure a recurring synchronization with the secondary SNTP server in hours relative to the initial synchronization.

Procedure

1. Log on to the Global Configuration mode in ACLI.

2. At the command prompt, enter the following command to force a manual synchronization:

sntp sync-now

3. At the command prompt, enter the following command to configure a recurring synchronization:

sntp sync-interval <0-168>

Important:

Enter the number of hours between a recurring SNTP server synchronization. 0 is boot time only, 168 is once a week.

Synchronizing the clock with SNTP

Use the following procedure to enable the RTC to synchronize with the SNTP clock.

Before you begin

SNTP must be enabled.

About this task

You can configure the RTC to synchronize with the SNTP clock when the SNTP clock synchronizes.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: clock sync-rtc-with-ntp enable

Disabling clock and SNTP synchronization

Use this procedure to disable the synching of the RTC with the SNTP clock when the SNTP clock synchronizes.

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: no clock sync-rtc-with-ntp enable

Resetting clock synchronization to default

Use this procedure to restore the synchronizing of the RTC with the SNTP clock to factory defaults.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: default clock sync-rtc-with-ntp enable

Setting the local time zone

Use the following procedure to configure the clock time zone.

Before you begin

SNTP must be enabled.

About this task

You can configure your switch clock for your local time zone.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: clock time-zone <zone> <hours> [minutes]

Example

The following command sets the time zone to UTP minus 8 hours and the time zone displays as PST.

```
clock time-zone PST -8
```

Variable definitions

The following table describes the parameters for the clock time-zone command.

Variable	Value
<zone></zone>	Specifies the time zone acronym to display when showing system time (up to 4 characters), for example EST for Eastern Standard Time, or PST for Pacific Standard Time.
<hours></hours>	Enter the difference from UTC in hours. Value range between –12 and +12.
[minutes]	Optional: Enter the difference from UTC in minutes. Value range between 0 and 59.

Setting daylight savings time

Use the following procedure to set the daylight savings time change dates.

About this task

You can configure the clock change dates for daylight savings time.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

clock summer-time <zone> [date <day> <month> <year> <hh:mm>
<end-day> <end-month> <end-year> <end-hh:mm>] [offset]

Example

The following command sets the daylight savings time to begin on March 13 2011 at 2AM and end on November 6 2011 at 2AM.

clock summer-time PST date 13 March 2011 2:00 6 November 2011 2:00 +60

Variable definitions

The following table describes the parameters for the clock summer-time command.

Variable	Value
<zone></zone>	Specifies the time zone acronym to display when daylight savings time is in effect. If unspecified, the default is the current time zone acronym.
date	Specifies daylight savings time to start and end on the following dates.
<day></day>	Specifies the start day.
<month></month>	Specifies the start month.
<year></year>	Specifies the start year.
<hh:mm></hh:mm>	Specifies the hour and minute to start daylight savings time.
<end-day></end-day>	Specifies the end day.
<end-month></end-month>	Specifies the end month.
<end-year></end-year>	Specifies the end year.
<end-hh:mmy></end-hh:mmy>	Specifies the hour and minute to end daylight savings time.
[offset]	Specifies the number of minutes to add for daylight savings time. (-840 to 840)

Setting recurring daylight savings time

Use this procedure to configure recurring daylight savings time start and end dates.

About this task

You can configure the clock daylight savings time to recur annually.

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
clock summer-time recurring {<startWeek:1-5|last>}
<start:DAY> <start:MONTH> <start:dd:mm> {<endWeek:1-5>|
last>} <end:DAY> <end:MONTH> <end:hh:mm> [offset <1-1440>]
```

Example

The following command configures the recurring daylight savings time to start on day 13 of the third week in March, and end on day 6of the second week in November.

```
clock summer-time recurring 3 13 March 02:00 2 6 November 02:00 offset 60
```

Variable definitions

The following table describes the parameters for the clock summer-time recurring command.

Variable	Value
<startweek:1–5> last></startweek:1–5>	Specifies the week of the month (starting on Sunday) you want recurring daylight savings time to start. Values include:
	 <1–5> — the first to the fifth week for months of the year that include five Sundays.
	 last — the last week of months of the year that do not include five Sundays.
	S Note:
	For the <1–5> parameter, weeks count from the first day of the month, not calendar weeks. Therefore, weeks 1–4 may not always apply. Week 5 may not apply in certain years. In that case, summer time start/end uses the last parameter. For years without a Sunday in the fifth week of March, summer time starts on the last Sunday of March.
<start:day></start:day>	Specifies the day recurring daylight savings time starts.
<start:month></start:month>	Specifies the month recurring daylight savings time starts.
<start:hh:mm></start:hh:mm>	Specifies the hour and minutes of the day recurring daylight savings time starts.

Variable	Value
<endweek:1–5> last></endweek:1–5>	Specifies the week of the month (starting on Sunday) you want recurring daylight savings time to end. Values include:
	 <1–5> — the first to the fifth week for months of the year that include five Sundays.
	 last — the last week of months of the year that do not include five Sundays.
	🕏 Note:
	For the <1–5> parameter, weeks count from the first day of the month, not calendar weeks. Therefore, weeks 1–4 may not always apply. Week 5 may not apply in certain years. In that case, summer time start/end uses the last parameter.
<end:day></end:day>	Specifies the day recurring daylight savings time ends
<end:month></end:month>	Specifies the month recurring daylight savings time ends.
<end:hh:mm></end:hh:mm>	Specifies the hour and minutes of the day recurring daylight savings time ends.
offset<1-1440>	Specifies the time change in minutes when daylight savings time starts and ends. The offset is added when daylight savings time begins, and subtracted when daylight savings time ends. Value range is 1 to 1440 minutes.

Configuring boot parameters

Use this procedure to perform a soft-boot of the switch or stack.

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: boot [default] [partial-default] [primary] [secondary] [unit <1-8>]

😵 Note:

When you reset to factory defaults, the switch or stack retains the last reset count and reason for last reset; these two parameters do not default to factory defaults. Stack operational mode is retained only when resetting to partial-default.

Variable definitions

The following table describes the parameters for the boot command.

Variable	Value
default	Reboot the stack or switch and use the factory default configurations.
partial-default	Reboot the stack or switch and use partial factory default configurations.
primary	Reboot the stack or switch and use the primary agent image.
secondary	Reboot the stack or switch and use the secondary agent image.
unit <1-8>	Specify the unit number to reboot.

Configuring DHCP modes

Use this procedure to configure DHCP modes and automatically obtain an IP address, subnet mask and default gateway on the switch or stack. When you use DHCP, the switch or stack can also obtain up to three DNS server IP addresses.

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
ip address source {configured-address | dhcp-always | dhcp-
lastaddress | dhcp-when-needed}
```

Variable definitions

The following table describes the parameters for the ip address source command.

Variable	Value
configured-address	Use the manually configured IP configuration.
dhcp-always	Always use the DHCP server.
dhcp-lastaddress	Use the last DHCP server.
dhcp-when-needed	Use DHCP client when needed.

Configuring BootP parameters

Use this procedure to configure BootP on the current instance of the switch or server. This command is used to change the value of BootP from the default value, which is BootPwhenneeded.

About this task

The BootP default value is BootP-when-needed. This enables the switch to be booted and the system to automatically seek a BootP server for the IP address.

- If an IP address is assigned to the device and the BootP process times out, the BootP mode remains in the default mode of BootP-when-needed.
- If the device does not have an assigned IP address and the BootP process times out, the BootP mode automatically changes to BootP disabled. But this change to BootP disabled is not stored, and the BootP reverts to the default value of BootP-when-needed after rebooting the device.

When the system is upgraded, the switch retains the previous BootP value. When the switch is defaulted after an upgrade, the system moves to the default value of BootP-when-needed.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

ip bootp server {always | disable | last | needed}

Variable definitions

The following table describes the parameters for the ip bootp server command.

Variable	Value
always	Specifies to use BootP always.
disable	Specifies to use BootP never.
last	Specifies to use BootP or the last known address.
needed	Specifies to use BootP only when needed. DEFAULT: This is the default value.

Displaying BootP and DHCP modes

Use this procedure to display the IP configurations, BootP/DHCP mode, stack address, switch address, subnet mask, and gateway address.

Procedure

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show ip [bootp] [dhcp] [default-gateway] [address [source]]

Variable definitions

The following table describes the parameters for the **show** ip command.

Variable	Value
bootp	Displays BootP/DHCP-related IP information. The possibilities for status returned are:
	BootP Always
	BootP or Last Address
	BootP When Needed
	• Disabled

Variable	Value
	DHCP Always
	DHCP or Last Address
	DHCP When Needed
dhcp client lease	Displays DHCP client lease information. The command displays information about configured lease time and lease time granted by the DHCP server.
default-gateway	Displays the IP address of the default gateway.
address	Displays the current IP address.
address source	Displays the BootP or DHCP client information. The possibilities for status returned are:
	BootP Always
	BootP or Last Address
	BootP When Needed
	• Disabled
	DHCP Always
	DHCP or Last Address
	DHCP When Needed

Displaying system information

Use this procedure to display detailed system information for the switch or stack.

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show sys-info

Displaying consolidated system information

Use this procedure to display consolidated information about the system.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show system

Displaying verbose system information

Use this procedure to display a verbose view of system information for a switch or stack.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show system verbose

Displaying switch technical information

Use this procedure to display detailed technical information about system status, hardware, software, and switch operation

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show tech

Customizing the opening banner

You can customize the banner that appears when you connect to the Ethernet Routing Switch 5000 Series. You can customize the text that reads **AVAYA**. However you cannot customize the second line that reads **Enter** [Ctrl]+y to begin.

The Banner Control feature provides an option to specify the banner text. If you choose not to display the banner, the system enters the ACLI command mode through the default command interface. You do not have to press the Ctrl+y keys.

The Banner display that you select is used for subsequent console sessions. For executing the new mode in the console, you must logout. For Telnet access, all subsequent sessions use the selected mode.

Displaying the current banner

Display the current banner.

Procedure

- 1. Log on to ACLI in Global Configuration command mode.
- 2. At the command prompt, enter the following command: show banner [custom | static]

Variable definitions

The following table describes the parameters for the **show banner** command.

Variable	Value
static	Displays default banner
custom	Displays custom banner
(if empty)	Displays static, custom or disabled status if parameter is not entered

Customizing the opening ACLI banner

Specifies the banner displayed at startup; either static or custom.

Procedure

- 1. Log on to ACLI in Global Configuration command mode.
- 2. At the command prompt, enter the following command:

```
[no] banner [custom | static | disabled | <1-19> LINE ]
```

Variable definitions

The following table describes the parameters for the **banner** command.

Variable	Value
static	Displays the default agent-banner
custom	Displays the custom agent-banner
disabled	Skips the agent-banner display
<1–19> LINE	Fills the Nth line of the custom banner (1 <n<19) in="" line<="" specified="" td="" text="" the="" with=""></n<19)>
no	Clears all lines of a previously stored custom banner

Enabling feature license files

With the following procedures, you can copy the software license file to your switch and display or clear the existing license information:

Copying a software license file to the switch

Use this procedure to copy the features software license file from a TFTP server to your switch.

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: copy tftp license <A.B.C.D> <WORD>
- 3.

Next steps

After you copy the license to the switch, you must perform a reboot to activate the license.

😵 Note:

The software license is copied to NVRAM. If you reset the switch to default, this removes the software license from the switch. In this case, you must recopy the license file to the switch and reboot to reactivate the licensed features.

Variable definitions

The following table describes the parameters for the copy tftp license command.

Variable	Value
<a.b.c.d></a.b.c.d>	Specifies the TFTP server address.
<word></word>	Specifies the software license filename on the TFTP server.

Viewing the software licenses on the switch

Use this procedure to display the existing software licenses on the switch.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show license { <1-10> | all }

Variable definitions

The following table describes the parameters for the **show license** command.

Variable	Value	
<1–10>	Specifies the license to be displayed.	
all	Displays all licenses.	

Deleting software licenses on the switch

Use this procedure to delete the existing software licenses on the switch.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command:

```
clear license { <1-10> | all }
```

Variable definitions

The following table describes the parameters for the clear license command.

Variable	Value	
<1–10> Specifies the license to be cleared		
all	Clears all licenses.	

Configuring the switch using ACLI

Chapter 8: Configuring and testing ports using ACLI

Use the procedures in this section to configure port features such as the port speed, duplex operation, autonegotiation settings, and autotopology.

Configuring Custom Autonegotiation Advertisements

Use the following procedures to configure Custom Autonegotiation Advertisement (CANA).

Custom Autonegotiation Advertisement (CANA) customizes the capabilities that are advertised. It also controls the capabilities that are advertised by the Avaya Ethernet Routing Switch 5000 Series as part of the auto-negotiation process.

Configuring CANA

Use this procedure to configure CANA.

Procedure

- 1. Log on to the Interface Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: auto-negotiation-advertisements

Variable definitions

The following table describes the parameters for the **auto-negotiation**advertisements command.

Variable	Value
10–full	Advertises 10Mbps full-duplex.
10-half	Advertises 10Mbps half-duplex.
100–full	Advertises 100Mbps full-duplex.

Variable	Value	
100-half	Advertises 100Mbps half-duplex.	
1000–full	Advertises 1000Mbps full-duplex.	
asymm-pause-frame	Advertises use of asymmetric pause frames half-duplex.	
none	Specifies not to advertise anything during auto-negotiation.	
pause-frame	Advertises use of pause frames.	
port	Specifies the port or list of ports.	

Displaying the current autonegotiation advertisements

Use this procedure to display the current autonegotiation advertisements.

Procedure

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show auto-negotiation-advertisements [port <portlist>]

Variable definitions

The following table describes the parameters for the **show auto-negotiation**-**advertisements** command.

Variable	Value
port <portlist></portlist>	Specifies the port or list of ports for which you want the current auto-negotiation advertisements displayed.

Setting the port speed

Use this procedure to set the speed of the port.

Procedure

- 1. Log on to the Interface Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
speed [port <portlist>] {10 | 100 | 1000 | 10000 | auto}
```

Variable definitions

The following table describes the parameters for the **speed** command.

Variable	Value	
port <portlist></portlist>	Specifies the port numbers for which to configure the speed. Enter the port numbers you want to configure.	
	😵 Note:	
	If you omit this parameter, the system uses the port number you specified in the interface command.	
10 100 1000 10000 auto	Sets speed to:	
	• 10 means 10 Mbps	
	• 100 means 100 Mbps	
	• 1000 means 1000 Mbps or 1 Gbps	
	• 10000 means 1000 Mbps or 10 Gbps	
	 auto means autonegotiation 	
	default speed [port <i><portlist></portlist></i>] sets the speed of the port to the factory default speed.	

Setting the port duplex operation

Use this procedure to specify the duplex operation for a port.

- 1. Log on to the Interface Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
duplex [port <portlist>] {full | half | auto}
```

Variable definitions

The following table describes the parameters for the duplex command.

Specifies the port numbers for which to reset the duplex mode. Enter the port number you want to configure. The default value is autonegotiation.
😒 Note:
If you omit this parameter, the system uses the port number you specified in the interface command.
Sets duplex to:
full means full-duplex mode
half means half-duplex mode
 auto means autonegotiation
🕏 Note:
Enabling/disabling autonegotiation for speed also enables/disables it for duplex operation. When you set the duplex mode for autonegotiation, ensure that the other side of the link is also set for autonegotiation. default duplex [port <portlist>] sets the duplex operation for a port to the factory default duplex value.</portlist>

Displaying interfaces

Use this procedure to display the current status of all interfaces or for a specific port.

About this task

The status of all port interfaces on the switch or stack can be viewed, including Multi-Link Trunk membership, link status, autonegotiation and speed.

Procedure

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command:

```
show interfaces [admin-disabled | admin-enabled | gbic-info |
link-down | link-up | names | verbose] [<portlist>]
```

Variable definitions

The following table describes the parameters for the **show** interfaces command.

Variable	Value	
admin-disabled	Display the interfaces with administration disabled.	
admin-enabled	Display the interfaces with administration enabled.	
gbic-info	Display the gbic details.	
link-down	Display the interfaces with link down.	
link-up	Display the interfaces with link up.	
names	Display the interface names.	
verbose	Display the port status information for various applications.	
<portlist></portlist>	Specifies the ports that you want to display.	

Displaying interface configurations

Use this procedure to display the current configuration of all interfaces or for a specific port.

About this task

The configuration of all port interfaces on the switch or stack can be viewed, including port configuration, VLAN interface, VLAN port member, and Spanning-Tree configuration.

- 1. Log on to the User EXEC mode in ACLI.
- 2. At the command prompt, enter the following command:

show interfaces <portlist> config

Variable definitions

The following table describes the parameters for the **show interfaces config** command.

Variable	Value
<portlist></portlist>	Specifies the ports that you want to display.

Enabling or disabling Autotopology

Use this procedure to enable, disable, or reset the Autotopology protocol.

About this task

Autotopology enables a network management system (NMS) to reconstruct the network topology by collecting topology tables from each device that implements the autotopology network management module (NMM) behavior. NMM behavior is comprised of two activities:

- listening for SynOptics Network Management Protocol (SONMP) packets that are used to construct the topology table
- generating SONMP packets that other NMMs are listening for

The switch sends out two types of multicast packets every 10 seconds to all forwarding ports: Flatnet hello and Segment hello. It listens for only one type of multicast, Flatnet hello. The SONMP packets received are used to construct a topology table. The switch supports a maximum of 100 NMM topology table entries and 50 bridge topology table entries.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command to enable Autotopology: autotopology
- 3. At the command prompt, enter the following command to disable Autotopology: no autotopology
- 4. At the command prompt, enter the following command to reset Autotopology to the factory default:

default autotopology

Displaying Autotopology settings

Use this procedure to display the global autotopology settings.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show autotopology settings

Displaying the Autotopology nmm table

Use this procedure to display the Autotopology network management module (NMM) table.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show autotopology nmm-table

Configuring flow control

Use this procedure to control the traffic rates on ports during congestion.

- 1. Log on to the Interface Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
flowcontrol [port <portlist>] {asymmetric | symmetric | auto
| disable}
```

Variable definitions

The following table describes the parameters for the flowcontrol command.

Variable	Value
port <portlist></portlist>	Specifies the port numbers to configure for flow control.
asymmetric symmetric auto disable	Sets the mode for flow control:
	 asymmetric means PAUSE frames can only flow in one direction.
	 symmetric means PAUSE frames can flow in either direction.
	 auto sets the port to automatically determine the flow control mode.
	• disable disables flow control on the port.
	DEFAULT: auto no flowcontrol [port <i><portlist></portlist></i>] disables flow control. default flowcontrol [port <i><portlist></portlist></i>] set the flow control to auto, which automatically detects the flow control.

😵 Note:

If you omit either of these parameters, the system uses the ports you specified in the interface command but only those ports that have speed set to 1000/full.

Rate limiting configuration

The rate limiting feature allows you to configure the threshold limits for broadcast and multicast packets ingressing on a port for a given time interval. The ERS 5000 Series drops packets received above the threshold value if the traffic ingressing on the port exceeds the threshold.

When the volume of either packet type is high, placing severe strain on the network (often referred to as a "storm"), you can set the ingress rate of those packet types to not exceed a specified percentage of the total available bandwidth or a specified number of packets per second.

Rate Limiting counts packets from the beginning of each second. When the number of packets reaches the value of the rate limit, all remaining packets are dropped until the end of the

second. As a result, the packets are not evenly distributed over the course of a second. For this reason, rate limiting utilization counters/calculations can appear to be inaccurate.

😵 Note:

Rate Limiting behaves differently when the egress (out) port speed is less than the ingress (in) port speed.

When rate limiting is enabled on an ingress port and the egress port operates at a slower speed, traffic is sent to the egress port at the ingress port's (wire) speed. Egress rate limiting is done through a token bucket, and is not averaged over each second. Once the token bucket is full, traffic is dropped, as indicated in the *Dropped on no Resources* counter. When rate limiting is enabled on an ingress port, this behavior can have an effect on unicast packets.

Clarification of behavior:

Rate limit counts packets on the ingress port until the limit is reached and then drops everything until the end of the second. On a 1 Gbps ingress port, the first 10% of the 1Gb (100Mb) is allowed in the first tenth of the second and sent to the 100Mbps egress port. However, the 100Mbps port cannot handle 100Mb in a tenth of a second, as it can only handle 10Mb in a tenth of a second, and the rest is dropped.

😵 Note:

If a packet with an unknown destination MAC is received (including during a FDB ageout) and rate limiting is set for either packet type of broadcast or both (broadcast and multicast), the rate limiting feature counts the unknown unicast packets in the same way as the broadcast packets. The system drops (filters) these unknown unicast packets.

😵 Note:

Note the actual traffic received rate in the following scenario:

- rate-limiting is performed at 10% (or by setting any percent value threshold)
- the speed ratio between the inbound port and the client port is 10:1 (for example 10 Gbps inbound link and 1 Gbps client port link)
- inbound broadcast or multicast traffic throughput on the inbound link is more than 10% of the link-rate speed

The client port will receive 0.1 * (inbound traffic rate) and not the expected 1 Gbps broadcast or multicast traffic.

Example:

- inbound port link rate = 10Gbps, client outbound link rate = 1 Gbps, rate-limiting set to both at 10%
- inbound traffic rate = 3 Gbps broadcast traffic

The actual client traffic received rate = (0.1 * 3 Gbps) and not the expected 1 Gbps.

Displaying rate-limit configuration

Use this procedure to display the rate-limit configuration.

Procedure steps

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command:

show rate-limit

Variable definitions

The following table outlines the parameters of the **show rate-limit** command.

Table 1	show	rate-limit	parameters
---------	------	------------	------------

Variable	Value
Port	Specifies the switch port numbers that correspond to the field values in that row of the screen (for example, the field values in row 2 apply to switch port 2). Note that the values applied in the Switch or Stack row (last 2 rows) affect all standalone switch ports or all switch ports in a stack.
	Displays the packet type selected for rate-limiting or viewing.
	Both — both multicast and broadcast packet types
Packet Type	Multicast
	Broadcast
	Default value is Both.
	Displays the percentage of port bandwidth allowed for forwarding the packet types specified in the Packet Type field. When the threshold is exceeded, any additional packets (specified in the Packet Type field) are discarded. Range is None, 1% to 10%. Default value is None.
Limit	😵 Note:
	Rate-limiting is disabled if this field is set to None. This allows you to select and view the percentage of specific packet types present in the network, without inadvertently limiting the forwarding rate.
Last 5 Minutes	Specifies the percentage of packets (of the type specified in the Packet Type field) received by the port in the last 5 minutes. This field provides a running average of network activity and is updated every 15 seconds.

Variable	Value
	Note that this field indicates the receiving port's view of network activity, regardless of the rate-limiting setting.
Last Hour	Specifies the percentage of packets (of the type specified in the Packet Type field) received by the port in the last hour. This field provides a running average of network activity and is updated every 5 minutes. Note that this field indicates the receiving port's view of network activity, regardless of the rate-limiting setting.
Last 24 Hours	Specifies the percentage of packets (of the type specified in the Packet Type field) received by the port in the last 24 hours. This field provides a running average of network activity and is updated every hour. Note that this field indicates the receiving port's view of network activity, regardless of the rate-limiting setting.

Configuring rate limiting

Use this procedure to configure rate limiting for either multicast or broadcast traffic, or both.

Procedure steps

- 1. Log on to the Interface Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
rate-limit [port <portlist>] {multicast | broadcast | both}
{<0-10> | percent <0-10> | pps <0-262143>}
```

3. To disable rate limiting, enter the following command:

no rate-limit [port <portlist>]

4. To restore the rate limiting to the default setting, enter the following command:

default rate-limit [port <portlist>]

Variable definitions

The following table describes the parameters for the **rate-limit** command.

Variable	Value		
<portlist></portlist>	Specifies the port numbers on which to configure rate limiting.		

Variable	Value
	Solution Note: If you omit this parameter, the system uses the port number(s) you specified in the interface command
multicast broadcast both	Specifies the type of traffic for which to apply rate limiting:
	 multicast — applies rate limiting to multicast packets
	 broadcast — applies rate limiting to broadcast packets
	 both — applies rate limiting to both multicast and broadcast packets
percent <0-10> pps <0-262143>	Specifies the mode for setting the rates f the incoming traffic:
	 percent <0–10> — enter an integer from 1 to 10 to set the rate-limiting percentage
	 pps <0–262143> — enter an integer from 1 to 262143 to set the rate-limiting packets per second
	For 10 Gbps links, the default value for limiting both broadcast and multicast is 10 percent. When using pps mode, the limit on 10 Gbps links cannot be configured to a value under 1000.

😵 Note:

The rate-limit parameter of the ERS 5000 can be expressed as a percentage of total traffic. (ERS 5000 supports multicast/broadcast storm control as either a percentage or packets per second.)

When measuring the broadcast rate limit as a percentage, the rate limiting feature calculation is based on packets that are a fixed (not measured) average packet size of 500 bytes, rather than octets. To obtain the actual value, use the following equation (the average packet size is 500 bytes):

(Line speed (bit/sec) / average packet size x 8) X (Rate Limit / 100) = Packets per second

Chapter 9: Managing Power Over Ethernet (PoE) using ACLI

Setting the method to detect power devices

Set the method the Ethernet Routing Switch 5000–PWR uses to detect the power devices connected to the front ports.

You must ensure that this setting is the correct one for the IP appliance you use with the switch. Please note this setting applies to the entire switch, not port-by-port. So, you must ensure that this setting is configured correctly for all the IP appliances on a specified switch.

Procedure

- 1. Log on to ACLI in Global Configuration command mode.
- 2. At the command prompt, enter the following command: poe poe-pd-detect-type [unit <1-8>] {802dot3af | 802dot3af_and_legacy }

Variable definitions

The following table describes the parameters for the poe poe-pd-detect-type command.

Variable	Value
unit <1-8>	Specifies the unit in the stack to set the detection mode.
802dot3af 802dot3af_and_legacy	Sets the detection method the switch uses to detect power needs of devices connected to the front ports:
	• 802dot3af
	 802dot3af_and_legacy
	DEFAULT: 802dot3af_and_legacy

Variable	Value
	Important:
	Ensure that the power detection method you choose for the ERS 5000–PWR matches that used by the IP devices you are powering.

Setting a power usage threshold

Set a percentage usage threshold above which the system sends a trap for each Ethernet Routing Switch 5000–PWR.

Procedure

- 1. Log on to ACLI in Global Configuration command mode.
- 2. At the command prompt, enter the following command: poe poe-power-usage-threshold [unit <1-8>] {<1-99>}

Variable definitions

The following table describes the parameters for the **poe poe**-**power-usage-threshold** command.

Variable	Value
unit <1-8>	Specifies the unit in the stack to set the detection mode.
<1–99>	Specifies the percentage of total available power you want the switch to use prior to sending a trap. DEFAULT: 80%

Enabling or disabling PoE traps

Enable or disable the traps for the PoE functions on the Ethernet Routing Switch 5000–PWR +.

Procedure

- 1. Log on to ACLI in Global Configuration command mode.
- 2. At the command prompt, enter the following command:

```
[no] snmp-server notification-control
{pethPsePortOnOffNotification |
pethMainPowerUsageOnNotification |
pethMainPowerUsageOffNotification}
```

Variable definitions

The following table describes the parameters for the snmp-server notificationcontrol command.

Variable	Value
pethPsePortOnOffNotification pethMainPowerUsageOnNotification pethMainPowerUsageOffNotification	Specifies a notification type
no	Disables the traps for the PoE function

Displaying the current PoE configuration

Display the current PoE configuration of the Ethernet Routing Switch 5000–PWR and settings for each PoE port.

Procedure

- 1. Log on to ACLI in User Exec command mode.
- 2. At the command prompt, enter the following command: show poe-main-status

Example

The following figure provides a sample output of the **show poe-main-status** command.

: 80 %
: 802.3af and Legacy
: AC-DC-48V-600W
: Unavailable
: 1- OK 2- Not Present

Important:

The Power Source Present listing displays the current power source for the switch: AC Only.

Displaying PoE port status

Display the administration status, detection status, power limit, port priority, and the PD classification for each port.

The DTE Power Status displays error messages if the port is not providing power. The following messages can appear:

- Detecting port detecting IP device requesting power
- Delivering power port delivering requested power to device
- Invalid PD port detecting device that is not valid to request power
- Deny low priority power disabled from port because of port setting and demands on power budget
- Overload power disabled from port because port is overloaded
- Test port in testing mode
- Error none of the other conditions apply
- Disabled the port has been administratively disabled

Procedure

- 1. Log on to ACLI in User Exec command mode.
- 2. At the command prompt, enter the following command: show poe-port-status [port <portlist>]

Example

The following figure provides a sample output of the **show poe-port-status** command.

5650TD-PWR#show poe-port-status Admin Current Limit						
Port	Status	Status	Classification	(Watts)	Priority	
1	Enable	Detecting	0	16	Low	
2	Enable	Detecting	0	16	Low	
3	Enable	Detecting	0	16	Low	
4	Enable	Detecting	0	16	Low	

5	Enable	Detecting	0	16	Low	
6	Enable	Detecting	0	16	Low	
7	Enable	Detecting	0	16	Low	
8	Enable	Detecting	0	16	Low	
8 9	Enable	Detecting	0	16	Low	
10	Enable	Detecting	0	16	Low	
11	Enable	Detecting	0	16	Low	
12	Enable	Detecting	0	16	Low	
13	Enable	Detecting	0	16	Low	
14	Enable	Detecting	0	16	Low	
15	Enable	Detecting	0	16	Low	
16	Enable	Detecting	0	16	Low	
17	Enable	Detecting	0	16	Low	
18	Enable	Detecting	0	16	Low	
19	Enable	Detecting	0	16	Low	
IV	More (q=Quit, space/return=Continue)					

Variable definitions

The following table describes the parameters for the **show poe-port-status** command.

Variable	Value		
port <i><portlist></portlist></i>	Enter the ports for which you want to display the status. If you omit this parameter, the system displays all ports.		

Displaying PoE power measurement

Display the voltage, current and power values for each powered device connected to each port.

Procedure

- 1. Log on to ACLI in User Exec command mode.
- 2. At the command prompt, enter the following command:

```
show poe-power-measurement [port <portlist>]
```

Example

The following figure provides a sample output from the **show poe-power-measurement** command.

 5650TD-PWR#enable

 5650TD-PWR#show poe-power-measurement

 Port Volt(V) Current(mA) Power(Watt)

 --- ----

 1
 0.0
 0
 0.000

 2
 0.0
 0
 0.000

 3
 0.0
 0
 0.000

Managing Power Over Ethernet (PoE) using ACLI

4	0.0	0	0.000
5	0.0	0	0.000
6	0.0	0	0.000
7	0.0	0	0.000
8	0.0	0	0.000
8 9	0.0	0	0.000
10	0.0	0	0.000
11	0.0	0	0.000
12	0.0	0	0.000
13	0.0	0	0.000
14	0.0	0	0.000
15	0.0	0	0.000
16	0.0	0	0.000
17	0.0	0	0.000
18	0.0	0	0.000
19	0.0	0	0.000
20	0.0	0	0.000
More (q=Quit,			<pre>space/return=Continue)</pre>

Variable definitions

The following table describes the parameters for the **show poe-power measurement** command.

Variable	Value
port <i><portlist></portlist></i>	Enter the ports for which you want to display the power measurements. If you omit this parameter, the system displays all ports.

Disabling or enabling port power

Use this procedure to disable or enable Power Over Ethernet to a port.

Procedure

- 1. Log on to the Interface Configuration mode in ACLI.
- 2. At the command prompt, enter the following command to disable Power Over Ethernet to a port:

```
poe poe-shutdown [port <portlist>]
```

3. At the command prompt, enter the following command to enable Power Over Ethernet to a port:

no poe poe-shutdown [port <portlist>]

Variable definitions

The following table describes the parameters for the poe poe-shutdown command.

Variable	Value
port <portlist></portlist>	Specifies the ports for which PoE is enabled or disabled.
	😵 Note:
	If you omit this parameter, the system uses the port number you specified in the interface command.

Setting port power priority

Use this procedure to set the port power priority.

Procedure

- 1. Log on to the Interface Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: poe poe-priority [port <portlist>] {critical | high | low}

Variable definitions

The following table describes the parameters for the poe-priority command.

Variable	Value
port <portlist></portlist>	Specifies the ports for which to set the priority.
	😵 Note:
	If you omit this parameter, the system uses the port number you specified in the interface command.
low high critical	Specifies the PoE priority for the port.

Setting power limit for channels

Use this procedure to set the power limit for channels.

Procedure

- 1. Log on to the Interface Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: poe poe-limit [port <portlist>] <3-16>

Variable definitions

The following table describes the parameters for the poe-limit command.

Variable	Value
port <portlist></portlist>	Specifies the ports for which to set the limit.
	😵 Note:
	If you omit this parameter, the system uses the port number you specified in the interface command.
<3–16>	Specifies the power range limit from 3 to 16 Watts.

Chapter 10: Updating switch software using ACLI

Use the procedures in this section to update the switch software, which is a necessary part of switch configuration and maintenance.

Before you begin

- The switch must be assigned a valid IP address.
- A Trivial File Transfer Protocol (TFTP) server is present on the network that is accessible by the switch and that has the desired software version loaded.
- If you change the switch software with software stored on a USB mass storage device, ensure that the mass storage device has the desired software version loaded on it and is inserted into the front panel USB port.
- Ensure that ACLI is in Privileged EXEC mode.

About this task

Changing switch software

Use this procedure to specify the download target image and change the software version running on the switch.

About this task

You can update either active image or non-active image. Once the image download is done, the unit resets and restarts with the new image regardless of the value of the Next Boot image indicator. In case of image download without reset, the new image in the flash will be the Next Boot image.

The software download process occurs automatically without user intervention. This process deletes the contents of the flash memory and replaces it with the desired software image. Do not interrupt the download process. Depending on network conditions, this process can take up to 10 minutes.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

```
download [address <A.B.C.D> | <WORD>] [primary | secondary]
{image <image_name> | image_if_newer <image_name> | diag
<image_name>} [no-reset] [usb |sftp | tftp]
```

3. Press Enter.

Example

The switch is not operational during the download process. You can track the progress of the download process by observing the front panel LEDs.

When the download process is complete, the switch automatically resets unless the no-reset parameter was used. The software image initiates a self-test and returns a message when the process is complete.

The following shows an example of this message.

```
Downloading Image [/]
Saving Image [-]
Finished Upgrading Image
```

Variable definitions

The following table describes the parameters for the download command.

😵 Note:

The IPv6 parameter is valid only for switches that support IPv6.

Variable	Value
address <i><a.b.c.d></a.b.c.d></i> <i><word></word></i>	Specifies the IP or IPv6 address of the TFTP or SFTP server to be used. The address parameter is optional and if omitted the switch defaults to the TFTP server specified by the tftpserver command unless software download is to take place using a USB mass storage device.
primary secondary	Specifies the image to download: primary or secondary.
image < <i>image_name</i> >	Specifies the name of the software image to be downloaded from the TFTP server.
image—if—newer < <i>image_name</i> >	Specifies the name of the software image to be downloaded from the TFTP server if newer than the currently running image.
diag < <i>image_name</i> >	Specifies the name of the diagnostic image to be downloaded from the TFTP server.

Variable	Value
no-reset	Stops the switch from resetting after the software download is complete.
usb tftp sftp	Specifies the software download source. USB is performed using a USB mass storage device. TFTP is preformed using a TFTP server. SFTP is performed using a SFTP server.
Note: The image, image-if-newer, and diag parameters are mutually exclusive and only one can be executed at a time.	

Toggling the Dual Agent next boot image

Use this procedure to toggle the next boot image.

About this task

The Next Boot image in Dual Agent is an agent image that is stored in the flash memory to be used for the next boot. In Dual Agent, there are two agent images in the flash memory, but only one image is assigned as the Next Boot image at a time.

When an agent image is downloaded to the switch, the unit resets and boots up with the newly downloaded image regardless of the value of the Next Boot image indicator. If an agent image is downloaded to the switch without a reset of the unit, the newly downloaded image becomes the Next Boot image.

You can change the Next Boot image at any time. The Next Boot image indicator (a value to indicate which agent image in the flash memory is used in the next boot) is stored in the NVRAM. This value, combined with other factors in the stack discovery process, determines which Dual Agent image the switch uses.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

toggle-next-boot-image

😵 Note:

You must restart the switch or stack after this command to use the next boot image as the new primary image.

Displaying agent images

Use this procedure to show the agent image information for agent images stored in the flash memory.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: show boot image

Selecting the Dual Agent secondary boot image

Use this procedure to use the secondary boot image.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: boot secondary

Note:

The switch or stack will restart automatically with the new image.

Chapter 11: Shutting down and resetting a switch using ACLI

Use the procedures in this section to use the shutdown command for safely shutting down a switch or stack and the reload command to configure remote devices.

About this task

The shutdown command proves a mechanism for safely shutting down a switch or stack without interfering with device processes or corrupting the software image. After this command is issued, the configuration is saved, auto-save functionality is temporarily disabled, and configuration changes are not allowed until the switch or stack restarts. If the shutdown is cancelled, auto-save functionality returns to the state in which it was previously functioning.

The reload command operates in a similar fashion to the shutdown command. However, the reload command is intended more to be used by system administrators using the command functionality to configure remote devices and reset them when the configuration is complete.

The reload command differs from the shutdown command in that the configuration is not explicitly saved after the command is issued. This means that any configuration changes must be explicitly saved before the switch or stack reloads. The reload command does temporarily disable auto-save functionality until the reload occurs. Cancelling the reload returns auto-save functionality to any previous setting.

Shutting down the switch

Use this procedure to shut down a switch or stack.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: shutdown [force] [minutes-to-wait <1-60>] [cancel]

Variable definitions

The following table describes the parameters for the shutdown command.

Variable	Value
force	Forces the shutdown without confirmation.
minutes-to-wait <1-60>	Specifies the number of minutes to wait before the shutdown occurs. DEFAULT: 10
cancel	cancels a scheduled shutdown any time during the time period specified by the minutes-to-wait parameter.

Reloading remote devices

Use this procedure to reload a switch or stack.

About this task

You can use the reload command to disable auto saving configuration changes, and safeguard against a configuration error when you perform dynamic configuration changes on a remote switch. If you make an error while configuring a remote switch that results in the loss of connectivity (for example, an error in the IP address, VLAN, etc), the reload loads the last saved configuration to reestablish connectivity.

A Caution:

You must perform a timed reload command before making dynamic configuration changes to safeguard against the loss of remote connectivity.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI
- 2. At the command prompt, enter the following command:

reload [force] [minutes-to-wait <1-60>] [cancel]

Example

The following example shows use of the reload command as a safeguard during dynamic configuration changes:

Instruct the switch to reboot in 30 minutes and load the configuration from NVRAM. During the 30 minute countdown, autosave of the configuration is disabled.

reload force minutes-to-wait 30

Execute dynamic switch configuration commands. The commands take effect immediately and are not saved to NVRAM.

Test your configuration changes. If problems occurred, when the 30 minute countdown expires the switch reboots and loads the previous configuration. If no problems occurred, and switch connectivity is maintained, you can perform one of the following tasks before the 30 minute countdown expires.

Save the new configuration.

copy config nvram

Cancel the previous reload command.

reload cancel

Variable definitions

The following table describes the parameters for the reload command.

Variable	Value
force	Forces the reload without confirmation.
minutes-to-wait <1-60>	Specifies the number of minutes to wait before the reload occurs. DEFAULT: 10
cancel	cancels a scheduled reload any time during the time period specified by the minutes-to- wait parameter.

Shutting down and resetting a switch using ACLI

Chapter 12: Configuring a Virtual Fabric using ACLI

Use the procedures in this section to configure a Virtual Fabric (stack) using ACLI. You can configure New Unit Quick Configuration, Auto Unit Replacement features, and Stack Forced Mode.

Stacking capabilities

You can use the Avaya Ethernet Routing Switch 5000 Series switches in either of the following configurations:

- stand-alone
- stack

The Avaya Ethernet Routing Switch 5000 Series switches have a built-in cascade port to stack up to eight units.

A stack can consist of any combination of Avaya Ethernet Routing Switch 5000 Series switches.

Important:

All units in the stack must use the same software version.

To set up a stack, perform the following procedure.

Procedure steps

- 1. Power down all switches.
- 2. Set the Unit Select switch in the back of the non base units to the off position.
- 3. Set the Unit Select switch in the back of the base unit to base position.
- 4. Ensure all the cascade cables are properly connected and screwed into the unit.
- 5. Power up the stack.

Important:

In a hybrid stack of Avaya Ethernet Routing Switch 5000 Series, you must set an Avaya Ethernet Routing Switch 5600 Series switch type as the base unit.

Stack monitor

The Avaya Ethernet Routing Switch 5000 series stacks support the following two modes of operation:

- Pure
- Hybrid

You can create a pure stack with up to eight Avaya Ethernet Routing Switch 5500 Series switches or eight Avaya Ethernet Routing Switch 5600 Series switches.

You can create a hybrid or mixed stack of up to eight switches that is a combination of Avaya Ethernet Routing Switch 5500 Series switches and Avaya Ethernet Routing Switch 5600 Series switches.

Important:

In a hybrid stack of Avaya Ethernet Routing Switch 5000 Series, you must set an Avaya Ethernet Routing Switch 5600 Series switch type as the base unit.

Stack manager is responsible for the following functions that form and maintain a stack.

- Base unit selection.
- Unit discovery.
- Unit number assignment.
- Database exchange.
- Join stack handling.
- Programming the hardware for the stack to function as a system.

Stack manager also handles link events from the Hello module when a unit is added or removed from the stack. Based on the event, the stack manager again runs through the state machine to discover the newly added unit or change the stack configuration. Stack manager supports following stack configurations:

- Ring topology: All the units are connected as a ring.
- Upstream: All the non-base units are upstream to the base unit.
- Downstream: All the non-base units are downstream to the base unit.
- Up Down: Non base units are both upstream and downstream of the base unit.

Stack manager supports a maximum of eight switches in a pure or hybrid stack. Although the design does not restrict the number of ports in a stack, Avaya recommends that the number does not exceed 400 ports.

To create a hybrid stack, you must first set the mode parameter on the Avaya Ethernet Routing Switch 5600 Series switches to hybrid mode. Avaya Ethernet Routing Switch 5500 Series switches do not have a mode parameter.

Configuring a hybrid stack with stack manager

Use this procedure to configure a mixed (hybrid) stack with stack manager.

Procedure

- 1. Upgrade the existing stack with release 6.x software.
- 2. Cable in one Ethernet Routing Switch 5600 Series switch into this stack.

Once the new Ethernet Routing Switch 5600 Series switch joins the stack, it will have learned the entire configuration from the base unit and programmed its NVRAM. This switch can now be configured as base unit.

- 3. To configure the Ethernet Routing Switch 5600 Series switch as the base unit, turn the power off to the whole stack and set the base unit switch on the Ethernet Routing Switch 5500 Series switch to Off and set the base unit switch on the Ethernet Routing Switch 5600 Series switch to On.
- 4. Turn the power on to the stack. The Ethernet Routing Switch 5600 Series switch is now the base unit in the stack.

You can add more Ethernet Routing Switch 5600 Series switches to the stack up to the maximum of eight units.

Viewing the stack operation mode

Use this procedure to display the stack operation mode.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command: show stack oper-mode

Configuring a pure or hybrid stack

Use this procedure to configure the stack as pure or mixed.

About this task

You can configure the operating mode on all the Ethernet Routing Switch 5600 Series switches in the stack. Ethernet Routing Switch 5500 Series switches do not have a configurable operating mode as the software operates in only one mode.

This command is available only on the Ethernet Routing Switch 5600 Series switches in the stack or on an Ethernet Routing Switch 5600 Series stand-alone switch.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. At the command prompt, enter the following command:

stack oper-mode {pure|hybrid}

Variable definitions

The following table describes the parameters for the stack oper-mode command.

Variable	Value
pure	Sets stack manager for an Ethernet Routing Switch 5600 Series stack or stand-alone.
hybrid	Sets stack manager for a hybrid Ethernet Routing Switch 5500 Series and Ethernet Routing Switch 5600 Series stack.
	😵 Note:
	You must use an Ethernet Routing Switch 5600 Series switch as the base unit in a hybrid or mixed stack.

Enabling or disabling Quick Configuration

Use the following commands to enable or disable Quick Configuration:

Before you begin

Quick Configuration requires a stack.

About this task

The new unit Quick Configuration can store a default configuration that applies to a new unit joining the stack.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. To enable Quick Configuration, enter the following command: quickconfig enable
- 3. To disable Quick Configuration, enter the following command: no quickconfig enable
- 4. To default Quick Configuration, enter the following command: default quickconfig

Next steps

Use the **quickconfig start-recording** command to record a default configuration that applies to new units joining the stack.

Recording a Quick Configuration

Use this procedure to record a Quick Configuration:

Before you begin

Quick Configuration requires a stack.

Quick Configuration must be enabled.

About this task

You can use the new unit Quick Configuration feature to create a default configuration that applies to any new unit joining the stack. You can record the default values for VLAN IDs, port

speed, duplex mode, PVID, tagging, and spanning tree groups for the new unit without the need to reset the stack.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: quickconfig start-recording
- 3. Record your required Quick Configuration by entering one command on each line in ACLI. See the following example.

Important:

The first two commands must be enable and config term, otherwise the configuration commands that follow do not apply.

Use \$ as a wildcard for the slot. The unit number is not known when a new unit joins a stack, so the wildcard can match any slot number.

To end the recording process enter a . on the last line in ACLI.

Example

The following example records a Quick Configuration for VLAN and port configurations that applies to a new unit joining a stack if Quick Configuration is enabled:

```
enable
config term
vlan port $/13-40 tag untagPvidonly
vlan create 10 name vlan_10 type port
vlan create 20 name vlan_20 type port
vlan members add 10 $/13-40
vlan members add 20 $/13-40
interface fast $/13-34
speed 100
end
```

Enabling or disabling AUR

Use the following commands to enable or disable Auto Unit Replacement (AUR).

Before you begin

AUR requires a stack configuration

About this task

You can use the Auto Unit Replacement (AUR) feature to replace a unit in a stack and automatically restore the saved configuration image from the old unit to the new unit.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. To enable AUR, enter the following command: stack auto-unit-replacement enable
- 3. To disable AUR, enter the following command: no stack auto-unit-replacement enable
- 4. To default AUR, enter the following command: default stack auto-unit-replacement enable

Displaying AUR

Use the following procedure to view the AUR configuration.

Before you begin

AUR requires a stack configuration.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show stack auto-unit-replacement

Enabling or disabling AUR configuration saves

Use the following commands to enable or disable AUR automatic configuration saves.

Before you begin

AUR requires a stack configuration

About this task

You can configure AUR to enable or disable automatic configuration saves for non-base units.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. To enable AUR automatic configuration saves, enter the following command: stack auto-unit-replacement config save enable
- 3. To disable AUR automatic configuration saves, enter the following command: stack auto-unit-replacement config save disable

Saving or restoring AUR configurations

Use the following commands to save or restore a configuration.

Before you begin

AUR requires a stack configuration.

About this task

You can manually save or restore an AUR configuration to a non-base unit.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. To save a configuration, enter the following command: stack auto-unit-replacement config save unit <1-8>
- 3. To restore a configuration, enter the following command: stack auto-unit-replacement config restore unit <1-8>

😵 Note:

You must enter a valid unit number of 1 to 8 to save or restore a configuration to a specific unit in a stack.

Removing MAC addresses from AUR cache

Use the following procedure to remove a MAC address from the AUR cache for a nonoperational unit.

Before you begin

AUR requires a stack configuration.

You require a stack of at least three units.

About this task

You can remove the MAC address of a non-operational stack unit from the Auto Unit Replacement (AUR) cache. A non-operational unit can be a switch that is no longer present in the stack, or a stack switch that is being restored within the stack. When you remove the MAC address information of the non-operational unit from the AUR cache, the hardware information is retained in the AUR cache. The next unit joining a stack that matches the unit hardware can replace the non-operational unit, regardless of the MAC address. You cannot remove the MAC address of operational units.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. To verify that the stack unit is non-operational, enter the following command: show stack auto-unit-replacement mac-addresses
- 3. To remove the MAC address of a non-operational unit, enter the following command: stack auto-unit-replacement remove-mac-address unit <1-8>

Example

Verify the operational status of the stack.

show	stack auto	-unit-replacement mac-addresses		
UNIT	#	PHYSICAL ADDRESS	OPERATIONAL	
Unit	1	00-1C-9C-4A-78-00	YES	
Unit	2	00-1A-8F-E7-38-00	YES	
Unit	3	00-1C-9C-BB-74-00	YES	

You cannot remove the MAC address of an operational unit. Prepare the unit for replacement, remove the unit from the stack, and verify the operational status.

show stack auto-unit-replacement mac-addresses

UNIT # PHYSICAL ADDRESS OPERATIONAL

Unit 1	00-1C-9C-4A-78-00	YES	
Unit 2	00-1A-8F-E7-38-00	YES	
Unit 3	00-1C-9C-BB-74-00	NO	

Remove the MAC address for the non-operational unit.

stack auto-unit-replacement remove-mac-address unit 3

Verify that the MAC address is deleted for the non-operational unit.

show stack auto-unit-replacement mac-addresses

UNIT #	PHYSICAL ADDRESS	OPERATIONAL
Unit 1	00-1C-9C-4A-78-00	YES
Unit 2	00-1A-8F-E7-38-00	YES
Unit 3	00-00-00-00-00-00	NO

Add a new unit with a matching hardware configuration to the stack. Regardless of the new unit MAC address, the AUR configuration copies to the new unit and the new unit reboots. Once booted, the new unit joins the stack.

Enabling or disabling AAUR

Use the following commands to enable or disable Agent Auto Unit Replacement (AAUR).

😵 Note:

AAUR is recommended and enabled by default.

Before you begin

AAUR requires a stack configuration

About this task

You can use the Agent Auto Unit Replacement (AAUR) feature to ensure that all units in a stack run the same software image.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. To enable AUR, enter the following command:

stack auto-unit-replacement-image enable

😵 Note:

Diagnostic Auto Unit Replacement (DAUR) is configured with AAUR. There are no commands to separately enable or disable DAUR.

- 3. To disable AUR, enter the following command: no stack auto-unit-replacement-image enable
- To default AUR, enter the following command: default stack auto-unit-replacement-image enable The default is enabled.

Displaying the AAUR configuration

Use the following procedure to view the AAUR configuration.

Before you begin

AAUR requires a stack configuration.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show stack auto-unit-replacement-image

🕄 Note:

Diagnostic Auto Unit Replacement (DAUR) is configured with AAUR. There are no commands to separately display DAUR.

Enabling or disabling Stack Forced Mode

Use the following commands to enable or disable Stack Forced Mode.

Before you begin

Stack Forced Mode requires a stack configuration of two units.

About this task

You can use Stack Forced Mode to manage one of the stand-alone units from a broken stack of two with the previous stack IP address. When Stack Forced Mode is enabled, it only activates if the stack fails.

Procedure

- 1. Log on to the Global Configuration mode in ACLI.
- 2. To enable Stack Forced Mode, enter the following command: stack forced-mode
- 3. To disable Stack Forced Mode, enter the following command: no stack forced-mode
- 4. To default Stack Forced Mode, enter the following command: default stack forced-mode

The default is disabled.

Next steps

Use the following command to display the current Stack Forced Mode configuration: show stack forced-mode

Displaying Stack Forced Mode

Use the following procedure to view the Stack Forced Mode configuration.

Before you begin

Stack Forced Mode requires a stack configuration of two units.

Procedure

- 1. Log on to the Privileged EXEC mode in ACLI.
- 2. At the command prompt, enter the following command: show stack forced-mode

Chapter 13: Configuring the switch using EDM

Use the procedures in this section to configure your switch for the first time using Enterprise Device Manager (EDM).

Configuring Quick Start

Use the following procedure to configure the Quick Start setup mode using EDM.

About this task

You can use Quick Start to quickly setup a new switch or stack.

Procedure

- 1. From the navigation tree, double-click Administration.
- 2. In the Administration tree, click Quick Start.
- 3. In the work area, click the **IP/Community/Vlan** tab.
- 4. In the In-Band Switch IP Address field, type a switch or stack IP address.
- 5. In the In-Band Stack Subnet Mask field, type a subnet mask.
- 6. In the **Default Gateway** field, type a gateway IP address.
- 7. In the **Read-Only Community String** field, type a community string. Re-type the community string in the verification field.
- 8. In the **Read-Write Community String** field, type a community string. Re-type the community string in the verification field.

😵 Note:

For security, enter different community strings for Read-Only and Read-Write.

- 9. In the **Quick Start VLAN** field, type a VLAN ID ranging from 1 to 4094.
- 10. On the toolbar, click Apply.

Configuring remote access

Use the following procedure to configure remote access for a switch or stack.

Procedure

- 1. From the navigation tree, double-click Administration.
- 2. In the Administration tree, click **Remote Access**.
- 3. In the work area, click the **Setting** tab.
- 4. In the Telnet Access Setting section, select a value from the Access list.
- 5. In the Telnet Access Setting section, select a value from the Use List list.
- 6. In the SNMP Remote Access Setting section, select a value from the Access list.
- 7. In the SNMP Remote Access Setting section, select a value from the **Use List** list.
- 8. In the Web Page Remote Access Setting section, select a value from the **Use** List list.
- 9. In the SSH Remote Access Setting section, select a value from the Access list.

😮 Note:

SSH Remote Access is only available in secure software builds.

10. In the SSH Remote Access Setting section, select a value from the Use List list.

😵 Note:

SSH Remote Access is only available in secure software builds.

11. On the toolbar, click **Apply**.

Variable Definitions

The data in the following table describes configuring remote access for a switch or stack using EDM.

Variable	Value
Telnet Remote Access Setting	Specifies the remote access settings for telnet sessions.

Variable	Value
	If you need to describe a series of choices for the field, use an unordered list as follows:
	• Access: allows or denies telnet access to the switch or stack.
	• Use List: Enables (Yes) or disables (No) the use of remote access list Telnet information.
SNMP Remote Access Setting	Specifies the remote access settings for SNMP. If you need to describe a series of choices for the field, use an unordered list as follows:
	 Access: allows or denies SNMP access to the switch or stack.
	• Use List: Enables (Yes) or disables (No) the use of remote access list SNMP information.
Web Page Remote Access Setting	Specifies the remote access settings for Web Page. If you need to describe a series of choices for the field, use an unordered list as follows:
	• Use List: Enables (Yes) or disables (No) the use of remote access list web page information.
SSH Remote Access Setting	Specifies the remote access settings for SSH.
	 Note: SSH is only available in secure software builds. If you need to describe a series of choices for the field, use an unordered list as follows:
	 Access: allows or denies SSH access to the switch or stack.
	• Use List: Enables (Yes) or disables (No) the use of remote access list SSH information.

Configuring system parameters

Use the following procedure to view and modify the system level configuration.

Procedure

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, double-click Chassis.
- 3. In the Chassis tree, click Chassis.
- 4. In the work area, click the **System** tab.
- 5. In the **sysContact** field, type the system administrator contact information.
- 6. In the sysName field, type the system name.
- 7. In the **sysLocation** field, type the system location.
- To enable authentication traps, select the Authentication Traps check box.
 OR

To disable authentication traps, clear the Authentication Traps check box.

- 9. In the **ReBoot** section, click a radio button.
- 10. In the **AutoPvid** section, click a radio button.
- 11. In the **StackInsertionUnitNumber** field, type a value.
- 12. To enable jumbo frames, select the **JumboFramesEnabled** check box. **OR**

To disable jumbo frames, clear the **JumboFramesEnabled** check box.

To enable serial security, select the SerialSecurityEnable check box.
 OR

To disable serial security, clear the **SerialSecurityEnable** check box.

- 14. In the **BootMode** section, click a radio button.
- 15. On the toolbar, click Apply.

Variable definitions

The following information describes the system level configuration.

Variable	Value
sysDescr	Indicates the device specific information.
sysUpTime	Indicates the amount of time since the last system reboot.
sysObjectID	Indicates the system object identification number.
sysContact	Specifies the contact information for the system administrator. Value can include a name or email address.
sysName	Specifies a unique name to describe this system.
sysLocation	Specifies the physical location of this system.
serNum	Indicates the serial number of the switch.
AuthenticationTraps	Enables or disables authentication traps.
	When enabled, SNMP traps are sent for all SNMP access authentications.
	 When disabled, no SNMP traps are received.
Reboot	Specifies the action to reboot the switch.
	• running — the switch remains running.
	 bootPrimary — reboots the switch with the Primary image.
	 bootSecondary — reboots the switch with the Secondary image.
AutoPvid	When enabled, a VLAN ID can be automatically assigned to any port.
stackInsertionUnitNumber	Specifies the unit number to assign to the next unit joining the stack. Values range from 0–8.
	Important:
	You can use this to manually specify a unit number to the next unit joining a stack. Once used, the value returns to 0, and

Variable	Value
	auto unit numbering resumes. You cannot edit the unit number of an existing stack unit.
JumboFramesEnabled	Enables or disables jumbo frames.
SerialSecurityEnable	Enables or disables the serial security feature.
NextBootMgmtProtocol	Indicates the transport protocols to use after the next reboot.
CurrentMgmtProtocol	Indicates the current supported transport protocols.
BootMode	Specifies the use of BootP or DHCP server to assign an IPv4 address for the management VLAN at the next reboot.
	• other — read only
	 bootpDisabled — use the configured server IP address
	 bootpAlways — always use the BootP server
	 bootpWhenNeeded — use the BootP server when needed
	 bootPOrLastAddress — use the BootP server last used
	 dhcpAlways — always use the DHCP server
	 dhcpWhenNeeded — use the DHCP server when needed
	 dhcpOrLastAddress — use the DHCP server last used
CurrentImageVersion	Indicates the switch version number of the agent image currently running.
NextBootDefaultGateway	Indicates the IP address of the default gateway for the agent to use on reboot.
CurrentDefaultGateway	Indicates the IP address of the default gateway that is currently in use.
NextBootLoadProtocol	Indicates the transport protocol that the agent uses to load the configuration information and agent image on reboot.

Variable	Value
LastLoadProtocol	Indicates the transport protocol last used to load the configuration information and agent image.

Displaying unit information

Use this procedure to display information for a single unit on the switch.

Procedure

- 1. In the Device Physical View, select the unit.
- 2. From the navigation tree, double-click Edit.
- 3. From the Edit tree, click Unit.

Unit field descriptions

The following table describes the fields on the Unit tab.

Name	Description
Туре	Specifies the type number.
Descr	Specifies the type of switch.
Ver	Specifies the version number of the switch.
SerNum	Specifies the serial number of the switch.
BaseNumPorts	Specifies the base number of ports.
TotalNumPorts	Specifies the total number of ports.

Displaying the PoE information for a unit

Use this procedure to display PoE information for a single unit.

😵 Note:

You can only view PoE parameters by selecting a single unit.

Procedure

- 1. In the **Device Physical View**, select the unit.
- 2. From the navigation tree, double-click Edit.
- 3. From the Edit tree, click **Unit**.
- 4. Select the PoE tab.

PoE field descriptions

The following table outlines the parameters of the **PoE** tab.

Name	Description
Power	Displays the total power available to the Avaya Ethernet Routing Switch.
OperStatus	Displays the power state of the Avaya Ethernet Routing Switch
	• on
	• off
	• faulty
Consumption Power	Displays the power being used by the Avaya Ethernet Routing Switch.
UsageThreshold	Enables you to set a percentage of the total power usage of the Avaya Ethernet ROouting Switch based on which system sends a trap.
	S Note:
	You must have the traps enabled (see NotificationControlEnable) to receive a power usage trap.
Notification Control Enable	Enables you to enable or disable sending traps if the switch's power usage exceeds the percentage set in the Usage Threshold field.
PowerDeviceDetectType	Enables you to set the power detection method that the switch uses to detect a

Name	Description
	request for power from a device connected to all ports on the switch:
	• 802.3af.
	802.3afAndLegacySupport

Configuring Asset ID

Use the following procedure to configure an Asset ID for a switch or stack.

Procedure

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, double-click **Chassis**.
- 3. In the Chassis tree, click Chassis.
- 4. In the work area, click the Asset ID tab.
- 5. In the table, double-click a cell in the **AssetID** column for the unit you want to configure.
- 6. Type an Asset ID value in the **AssetID** field.
- 7. On the toolbar, click Apply.

Variable definitions

The following table describes configuring an Asset ID.

Variable	Value
Stack	Specifies the Asset ID of the stack.
Unit 1	Specifies the Asset ID of unit 1.
Unit 2	Specifies the Asset ID of unit 2.

😵 Note:

You can specify an Asset ID of up to eight units.

Selecting the ACLI banner type

Use this procedure to select the type of banner that is displayed in the Avaya Command Line (ACLI) Telnet screen.

Procedure

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, double-click Chassis.
- 3. In the Chassis tree, click Chassis
- 4. In the Chassis work area, click the **Banner** tab.
- 5. In the **BannerControl** section, click a radio button.
- 6. Click Apply.

Variable definitions

The following table describes the variables associated with ACLI banner types.

Variable	Value
Static	Uses the predefined static banner.
Custom	Uses the previously set custom banner.
Disabled	Prevents the display of any banner.

Customizing the ACLI banner

Use this procedure to customize banner that is displayed on the Avaya Command Line (ACLI) Telnet screen.

Before you begin

Select custom for the ACLI banner type.

Procedure

1. From the navigation tree, double-click Edit.

- 2. In the Edit tree, double-click **Chassis**.
- 3. In the Chassis tree, click Chassis.
- 4. In the Chassis work area, click the **Custom Banner** tab.
- 5. Select a row (switch), configure as required.
- 6. On the toolbar, click Apply.
- 7. On the toolbar, you can click **Refresh** verify the configuration.

Variable definitions

The following table describes the variables associated with customizing the ACLI banner.

Variable	Value
Туре	Indicates whether the banner type is for a standalone (switch) or a stack (stack).
ld	Indicates the line of text within a custom banner.
Line	Specifies the banner character string. The custom banner is 19 lines high and can be up to 80 characters long.

Managing an ASCII configuration file

Use the following procedure to automatically download, manually download, or manually upload an ASCII configuration file.

About this task

An ASCII configuration file contains the switch configuration. You can download, store, or retrieve the ASCII configuration file from a TFTP server or USB device.

Procedure

- 1. From the navigation tree, double-click Edit.
- 2. From the Edit tree, click File System.
- 3. In the work area, click the Ascii Config File tab.
- 4. To transfer the configuration file using TFTP or SFTP, in the **TftpServerInetAddressType** field, click a radio button.

- 5. To transfer the configuration file using TFTP or SFTP, in the **TftpServerInetAddress** field, type the IP address of the TFTP server.
- 6. In the **AsciiConfigFilename** field, type the name of the configuration file.
- 7. To transfer the configuration file using USB, in the **UsbTargetUnit** field, type a value.

Important:

You must enter a value in the **UsbTargetUnit** field for TFTP or SFTP configuration file transfers.

- 8. To automatically download the configuration file, in the **AsciiConfigAutoDownload** field, click a radio button.
- 9. To manually download and retrieve the configuration file, in the **AsciiConfigManualDownload** field, click a radio button.
- 10. To manually upload specific application configurations, in the **Application** field, select the applications.
- 11. To manually upload and store the configuration file, in the **AsciiConfigManualUpload** field, click a radio button.

Important:

To manually upload specific applications only, you must select a Verbose upload option.

- 12. On the toolbar, click Apply.
- 13. To verify the status of the configuration file transfer, view the AsciiConfigAutoDldStatus, AsciiConfigManualDldStatus, or the AsciiConfigManualUpldStatus field.

Variable definitions

The following table describes managing an ASCII configuration file.

Variable	Value
TftpServerInetAddressType	Specifies the TFTP or SFTP server IP address type as IPv4 or IPv6.
TftpServerInetAddress	Specifies the TFTP or SFTP server IP address.
AsciiConfigFileName	Specifies the file name of the ASCII configuration file to download or upload.

Variable	Value
UsbTargetUnit	Specifies the unit or server type. Values include:
	• 1 to 8 — units in a stack
	• 9 — standalone unit
	• 0 — TFTP server
	• 10 — SFTP server
AsciiConfigAutoDownload	Specifies if the ASCII configuration file is downloaded during boot. Values include:
	 disabled — Automatic downloading is disabled
	 useBootp — Use BootP to obtain TFTP server settings, the TFTPServerInetAddress is not used
	 useConfig — Use the TFTPServerInetAddress
AsciiConfigAutoDldStatus	Indicates the file transfer status. Values include:
	 InProgress — Download in progress, wait 2 minutes, and then click Refesh
	 Passed — Download completed successfully
	Failed — Download failed
AsciiConfigManualDownload	Specifies the manual file download method. Values include:
	 downloadNow — Download from the TFTP server
	 downloadFromUsb — Download from a USB storage device
AsciiConfigManualDldStatus	Indicates the file transfer status. Values include:
	 InProgress — Download in progress, wait 2 minutes, and then click Refesh
	 Passed — Download completed successfully
	Failed — Download failed
Applications	Specifies the application configurations to transfer in Verbose mode.

Variable	Value
AsciiConfigManualUpload	Specifies the manual file upload method. Values include:
	 uploadNow — Upload to the TFTP server
	 uploadToUsb — Upload to a USB storage device
	 uploadVerboseNow — Upload specific applications to the TFTP server
	 uploadVerboseToUsb — Upload specific applications to a USB storage device
AsciiConfigManualUpIdStatus	Indicates the file transfer status. Values include:
	 InProgress — Download in progress, wait 2 minutes, and then click Refesh
	 Passed — Download completed successfully
	• Failed — Download failed

Saving the current configuration

Use the following procedure to configure Autosave or manually save the current configuration.

About this task

The current configuration is regularly saved to the flash memory if Autosave is enabled. You can use the following procedure to manually save the current configuration.

Procedure

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, click File System.
- 3. In the work area, click the **Save Configuration** tab.
- 4. Select the **AutosaveToNvramEnabled** check box to enable automatically saving the configuration to flash memory (Autosave), or clear the check box to disable Autosave.
- 5. To manually save the current configuration, click the **copyConfigToNvram** radio button.
- 6. On the toolbar, click Apply.

7. On the toolbar, click Refresh.

Variable definitions

The following table describes saving the current configuration.

Variable	Value
AutosaveToNvramEnabled	Specifies if Autosave is enabled or disabled. If enabled (selected), the system automatically saves the configuration to the flash memory.
Action	Specifies the action you want to perform.
	 other — read only and default
	 copyConfigToNvram — manually saves the current configuration
Status	Indicates the current status.

Configuring SNTP

Use the following procedure to configure Simple Network Time Protocol (SNTP).

About this task

You can configure the switch clock to SNTP, configure the SNTP server IP addresses, and configure the SNTP synchronization intervals.

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, click SNTP/Clock.
- 3. In the work area, click the **Simple Network Time Protocol** tab.
- 4. In the **PrimaryServerInetAddressType** field, click a radio button to select IPv4 or IPv6.
- 5. In the **PrimaryServerInetAddress** field, type the primary IP address.
- 6. In the **SecondaryServerInetAddressType** field, click a radio button to select IPv4 or IPv6.
- 7. In the **SecondaryServerInetAddress** field, type the secondary IP address.

- 8. In the **State** field, click a radio button.
- 9. In the **Syncinterval** field, type a value.
- 10. In the **ManualSyncRequest** field, click the radio button to synchronize the switch clock with the NTP server.
- 11. On the toolbar, click **Apply**.

The following table describes configuring SNTP.

Variable	Value
PrimaryServerInetAddressType	Specifies the IP address type of the primary SNTP server. Values include IPv4 or IPv6.
PrimaryServerInetAddress	Specifies the IP address of the primary SNTP server.
SecondaryServerInetAddressType	Specifies the IP address type for the secondary SNTP server. Values include IPv4 or IPv6.
SecondaryServerInetAddress	Specifies the IP address of the secondary SNTP server.
State	Specifies if SNTP is used to synchronize the switch clock to the Coordinated Universal Time (UTC)
	 disabled — the switch cannot synchronize the clock using SNTP.
	 enabled (unicast) — the switch synchronizes to UTC on boot when network access is available, and periodically synchronizes based on the Sync Interval.
SynchInterval	Specifies the frequency, in hours, to attempt synchronization with the NTP servers. Values range from 0 to 168. 0 indicates to synchronize only during boot.
ManualSyncRequest	Specifies to immediately attempt a synchronization with the NTP servers.
LastSyncTime	Indicates the last synchronization time in UTC.

Variable	Value
LastSyncSourceInetAddressType	Indicates the IP source address type of the NTP server during the last synchronization.
LastSyncSourceInetAddress	Indicates the IP source address of the NTP server during the last synchronization.
NextSyncTime	Indicates the next scheduled synchronization time in UTC.
PrimaryServerSyncFailures	Indicates the number of times the switch failed to synchronize with the primary server address. Synchronization with the secondary server can still occur.
SecondaryServerSyncFailures	Indicates the number of times the switch failed to synchronize with the secondary server address.
CurrentTime	Indicates the current switch time in UTC.

Configuring the local time zone

Use the following procedure to configure the local time zone.

Procedure

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, click **SNTP/Clock**.
- 3. In the work area, click the **Time Zone** tab.
- 4. In the **TimeZone** field, select the time zone offset.
- 5. In the **TimeZoneAcronym** field, type a time zone acronym.
- 6. On the toolbar, click **Apply**.

Variable definitions

The following table describes configuring the local time zone

Variable	Value
TimeZone	Specifies the local time zone of the switch, measured as an offset in 15 minute

Variable	Value
	increments from Greenwich Mean Time (GMT).
TimeZoneAcronym	Specifies the time zone acronym to display.

Configuring daylight savings time

Use the following procedure to configure the start and end of the daylight savings time period.

Before you begin

Recurring daylight savings time must be disabled.

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, click **SNTP/Clock**.
- 3. In the work area, click the **Daylight Saving Time** tab.
- 4. In the **Offset** field, type a value.
- 5. In the **TimeZoneAcronym** field, type a value.
- 6. In the **StartYear** field, type a value.
- 7. In the **StartMonth** field, type a value.
- 8. In the **StartDay** field, type a value.
- 9. In the **StartHour** field, type a value.
- 10. In the **StartMinutes** field, type a value.
- 11. In the **EndYear** field, type a value.
- 12. In the **EndMonth** field, type a value.
- 13. In the **EndDay** field, type a value.
- 14. In the **EndHour** field, type a value.
- 15. In the **EndMinutes** field, type a value.
- 16. To enable daylight savings time, click the **Enabled** check box. To disable daylight savings time, clear the check box.
- 17. Click **Apply**.

The following table describes configuring daylight savings time.

Variable	Value
Offset	Specifies the change of time in minutes when daylight savings time (DST) starts and ends. The offset is added when DST starts and is subtracted when DST time ends.
TimeZoneAcronym	Specifies the time zone acronym to display.
StartYear	Specifies the year to start DST.
StartMonth	Specifies the month to start DST.
StartDay	Specifies the day to start DST.
StartHour	Specifies the hour to start DST.
StartMinutes	Specifies minutes in the specific hour to start DST.
EndYear	Specifies the year to end DST.
EndMonth	Specifies the month to end DST.
EndDay	Specifies the day to end DST.
EndHour	Specifies the hour to end DST.
EndMinutes	Specifies the minutes in the specific hour to end DST.
Enabled	Specifies if DST is enabled or disabled. Check to enable, clear to disable.
	Important: Configure all DST fields before you enable DST.

Configuring recurring daylight savings time

Use the following procedure to configure recurring daylight savings time start and end times.

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, click **SNTP/Clock**.

- 3. In the work area, click the Summer Time Recurring tab
- 4. To enable recurring daylight savings time, click the **Recurring** check box. To disable recurring daylight savings time, clear the check box.
- 5. In the RecurringStartMonth field, select a month from the list.
- 6. In the RecurringStartWeek field, click a radio button.
- 7. In the RecurringStartDay field, select a day from the list.
- 8. In the **RecurringStartHour** field, select an hour from the list.
- 9. In the RecurringStartMinute field, type a value.
- 10. In the RecurringEndMonth, select a month from the list.
- 11. In the RecurringEndWeek, click a radio button.
- 12. In the **RecurringEndDay** field, select a day from the list.
- 13. In the **RecurringEndHour** field, select an hour from the list.
- 14. In the RecurringEndMinute field, type a value.
- 15. In the **RecurringOffset** field, type a value.
- 16. On the toolbar, click Apply.

The following table describes configuring recurring daylight savings time.

Variable	Value
Recurring	Specifies to enable or disable recurring daylight savings time. Click to enable, clear to disable.
RecurringStartMonth	Specifies the month of each year to start DST.
RecurringStartWeek	Specifies the week of the month to start DST. If week 5 is selected and not available in a certain year, recurring start uses the 'last' option. For example, in a year without a Sunday in the fifth week of March, DST starts on the last Sunday of March.
RecurringStartDay	Specifies the day to start DST.
RecurringStartHour	Specifies the hour to start DST.
RecurringStartMinutes	Specifies minutes in the specific hour to start DST.

Variable	Value
RecurringEndMonth	Specifies the month to end DST.
RecurringEndWeek	Specifies the week of the month to end DST. If week 5 is selected and not available in a certain year, recurring end uses the 'last' option. For example, in a year without a Sunday in the fifth week of October, DST ends on the last Sunday of October.
RecurringEndDay	Specifies the day to end DST.
RecurringEndHour	Specifies the hour to end DST.
RecurringEndMinutes	Specifies the minutes in the specific hour to end DST.
RecurringOffset	Specifies the time in minutes to change the time when DST starts and ends. The offset is added to the current time when DST starts, and is subtracted when DST ends.

Avaya Energy Saver configuration

You can use Avaya Energy Saver (AES) to configure the switch to utilize energy more efficiently.

Configuring global AES

Use this procedure to configure AES for a single switch or a stack

- 1. From the navigation tree, double-click Power Management
- 2. In the Power Management tree, click Energy Saver.
- 3. In the work area, click the Energy Saver Globals tab.
- 4. Select (to enable) or deselect (to disable) AES parameters as required.
- 5. On the toolbar, click Apply.
- 6. On the toolbar, you can click **Refresh** to update the work area data display.

Variable	Value
EnergySaverEnabled	Enables or disables energy saving for the switch.
PoePowerSavingEnabled	Enables or disables AES PoE power save mode for the switch. When enabled, AES PoE power saver mode provides the capability to control power consumption savings for only orts that have AES enabled, and PoE priority configured to low.
EfficiencyModeEnabled	Enables or disables AES efficiency mode for the switch. When enables, AES efficiency mode enables AES globally and for each port, enables AES PoE power save mode, and configures AES scheduling to predetermined values (on time 18:00 and off time 07:30 daily).
	Important:
	AES efficeincy mode overrides custom AES scheduling and PoE power saving mode. You will be prompted to confirm that you want to enable AES efficiency mode before proceeding.
EnergySaverActive	Activates or deactivates the Avaya Energy Saver.

The following table outlines the parameters of the Energy Saver Globals tab.

Configuring the AES schedule

Use this procedure to configure the start or end of a time interval for the switch to enter lower power states. The time interval can span a complete week, a complete weekend, multiple days, or be configured within an individual day.

Before you begin

• Disable AES globally

- 1. From the navigation tree, double-click **Power Management**.
- 2. In the Power Management tree, click **Energy Saver**.

- 3. In the work area, click the Energy Saver Schedules tab.
- 4. Click Insert.
- 5. To choose a day for the AES schedule on time, click a button in the **ScheduleDay** section.
- 6. To choose an hour of the day for the AES schedule on time, type a value in the **ScheduleHour** box.
- 7. To choose a portion of an hour for the AES schedule on time, type a value in the **ScheduleMinute** box.
- To configure the selected day, hour, and minutes as the AES schedule on time, click the activate button in the SchduleAction section. Activate is selected by default.
- 9. To configure the selected day, hour, and minutes as the AES schedule off time, click the **deactivate** button in the **SchduleAction** section.
- 10. Click Insert.

The following table describes the fields of Insert Energy Saver Schedule window.

Variable	Value
ScheduleDay	Indicates the day on which this schedule entry takes effect.
ScheduleHour	Indicates the hour on which this schedule entry takes effect.
ScheduleMinute	Indicates the Minute on which this schedule entry takes effect.
ScheduleAction	Activates or deactivates the energy savings.

Modifying an AES schedule on and off time status

Use this procedure to change an existing schedule off time to on time or to change an existing schedule on time to off time.

Before you begin

• Disable AES globally

Procedure

- 1. From the navigation tree, double-click **Power Management**.
- 2. In the Power Management tree, click Energy Saver.
- 3. In the work area, click the **Energy Saver Schedules** tab.
- 4. To select a schedule time to edit, click a schedule day.
- 5. In the schedule day rowdouble-click the cell in the **ScheduleAction** column.
- 6. Select a value from the list—activate to configure the schedule time as the on time, or deactivate to configure the schedule time as the off time.
- 7. Click Apply.

Configuring port-based AES

Use this procedure to configure port-based AES to enable or disable energy saving for individual ports, or all ports on a switch or stack.

Procedure

- 1. From the navigation tree, double-click **Power Management**.
- 2. In the Power Management tree, click Energy Saver.
- 3. In the work area, click the **Ports** tab.
- 4. In the Multiple Port Configuration area, click the Switch/Stack/Ports elipsis (...).
- 5. Click a port or ports, or click All.
- 6. Click **Ok**.

The portlist appears in the Switch/Stack/Ports box.

7. In the **Multiple Port Configuration** area double-click the cell under **EnergySaverEnabled**.

Select **true** to enable AES or **false** to disable AES for the port(s).

- 8. Click Apply Selection.
- 9. On the toolbar, click **Apply**.
- 10. Repeat steps 4 to 9 to enable AES for additional ports as required.
- 11. Click Apply.
- 12. On the toolbar, you can click **Refresh** to update the work area data display.

The following table outlines the parameters of the **Ports** tab.

Variable	Value
Port	Indicates the port.
EnergySaverEnabled	Indicates whether the Avaya Energy Saver feature is enabled for the port.

Viewing AES information

Use this procedure to display energy saving information for an individual switch or switches in a stack.

Procedure

- 1. From the navigation tree, double-click **Power Management**.
- 2. In the Power Management tree, click Energy Saver.
- 3. In the work area, click the Energy Savings tab.
- 4. On the toolbar, you can click **Refresh** update the data.

Variable definitions

The following table outlines the parameters of the Energy Savings tab.

Variable	Value
UnitIndex	Indicates the unit number of the switch.
UnitSavings(watts)	Indicates the total power capacity being saved on the switch.

Variable	Value
PoeSavings(watts)	Indicates the total PoE power being saved on the switch.

Chapter 14: Configuring and testing ports using EDM

Use the procedures in this section to configure port features such as the port speed, duplex operation, and autotopology using Enterprise Device Manager (EDM).

Configuring interface ports

Use the following procedure to configure one or more interface ports.

Before you begin

You must select one or multiple ports from the Device Physical View tab.

About this task

You can view and configure the configuration for the interface ports on the switch or stack.

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, click Chassis.
- 3. In the Chassis tree, click **Ports**.
- 4. In the work area, click the **Interface** tab.
- 5. To select an interface port to edit, click a port row the **Index** column.
- 6. In the port row, double-click the cell in the **Name** column, type a character name.
- 7. In the port row, double-click the cell in the **AdminStatus** column and select a value from the list.
- 8. In the port row, double-click the cell in the **LinkTrap** column and select a value from the list.
- 9. In the port row, double-click the cell in the **AutoNegotiate** column and select a value from the list.
- 10. In the port row, double-click the cell in the **AdminDuplex** column and select a value from the list.
- 11. In the port row, double-click the cell in the **AdminSpeed** column and select a value from the list.

- 12. Repeat steps 5 through 11 to configure additional interface ports.
- 13. On the toolbar, click Apply.
- 14. To view and verify the current configuration, click **Refresh**.

The following table describes configuring interface ports.

Variable	Value
Index	Indicates a unique value assigned to each interface port.
Name	Specifies a name for the port.
Descr	Indicates the description for the port.
Туре	Indicates the media type for the port.
Mtu	Indicates the size of the largest packet that can be sent or received, in octets.
PhysAddress	Indicates the MAC address assigned to the port.
AdminStatus	Specifies the current administrative state of the port. Values include:
	• up
	• down
	All ports start in an up state on a managed system. The AdminStatus changes do down due to administrator action or the configuration information.
OperStatus	Indicates the current operational state of the port. Values include:
	 up — port is ready to transmit and receive traffic
	 down — port is not ready to transmit and receive traffic
	• testing — port is currently being tested
LastChange	Indicates the value of sysUpTime at the time the interface entered into the current state. If the current state occurred before the last reinitialization of the local management subsystem, the value is zero.

Variable	Value
LinkTrap	Specifies if traps are generated for this port.
AutoNegotiate	Specifies if Autonegotiation is enabled or disabled on the port.
AdminDuplex	Specifies the duplex mode of the port. Values include:
	• half
	• full
OperDuplex	Indicates the current duplex mode of the port.
AdminSpeed	Specifies the speed of the port. Values include:
	• mbps10
	• mbps100
	• mbps1000
	• mbps10000
OperSpeed	Indicates the current speed of the port.
Mitd	Indicates the MultiLink Trunk assigned to the port.
PortActiveComponent	Indicates the port components active for a shared port.

Configuring Rate Limiting

Use the following procedure to configure Rate Limiting on interface ports.

Before you begin

You must select one or multiple ports from the **Device Physical View** tab.

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, click Chassis.
- 3. In the Chassis tree, click **Ports**.
- 4. In the work area, click the Rate Limit tab.
- 5. To select an interface port to rate limit, click a port row the **Index** column.

- 6. In the port row, double-click the cell in the **AllowedRate** column and select a value from the list.
- 7. In the port row, double-click the cell in the **AllowedRatePps** column and select a value from the list.
- 8. In the port row, double-click the cell in the **Enable** column and select a value from the list.
- 9. On the toolbar, click Apply.

The following table describes configuring Rate Limiting

Variable	Value
Index	Indicates the unique identifier for a port.
TrafficType	Indicates the type of traffic to configure with rate limiting. Values include broadcast and multicast.
AllowedRate	Specifies the rate limiting percentage. Values range from 0 percent (none) to 10 percent.
AllowedRatePps	Values range from 0 to 262143
Enable	Specifies if rate limiting is enabled or disabled. Values include true (enabled) or false (disabled).

Testing port cables

Use this procedure to initiate a TDR test.

About this task

The 5000 Series switch is equipped with a Time Domain Reflectometer (TDR). The TDR provides a diagnostic capability to test connected cables for defects (such as short pin and pin open). Use the TDR tab to initiate cable diagnostic tests on attached cables.

The cable diagnostic tests only apply to Ethernet copper ports; fiber ports cannot be tested. You can initiate a test on multiple ports at the same time.

When you test a cable with the TDR, if the cable has a 10/100 MB/s link, the link is broken during the test and restored only when the test is complete. Use of the TDR does not affect 1 GB/s links.

😵 Note:

The accuracy margin of cable length diagnosis is between three to five meters. Avaya suggests the shortest cable for length information be five meters long.

Procedure

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, double-click **Chassis**.
- 3. In the Chassis tree, click **Ports**.
- 4. In the work area, click the **TDR** tab.
- 5. Select the StartTest option.
- 6. Click Apply.

TDR field descriptions

The following table outlines the parameters for the **TDR** tab.

Name	Description
StartTest	Enables the TDR test.
TestDone	Indicates whether a TDR test is complete.
CableStatus	Indicates the status of the cable as a whole. The status of a cable is, in a sense, a summation of the status of its pairs. If all the pairs are normal, the cable is normal. If the cable consists of zero or more normal pairs and one or more open pairs, the cable is considered open. If the cable consists of shorted pairs and normal pairs, it is considered shorted. Any combination of open and shorted pairs is considered simply failed.
	• cableFail
	• cableNormal
	• cableOpen
	cableShorted
	cableNotApplicable
	cableUntested

Name	Description
Pair1Status	The status of a single pair in the cable:
	• pairFail
	• pairNormal
	• pairOpen
	pairShorted
	pairNotApplicable
	• pairNotTested
	• pairForce
	S Note:
	If a 10MB or 100MB link is established without autonegotiation, Pair 1 will return Forced mode. The pair length is meaningless in this case.
Pair1Length	Pair Length, in meters, measured by Time Domain Reflectometry.
Pair2Status	The status of a single pair in the cable.
Pair2Length	Pair Length, in meters, measured by Time Domain Reflectometry.
Pair3Status	The status of a single pair in the cable.
Pair3Length	Pair Length, in meters, measured by Time Domain Reflectometry.
Pair4Status	The status of a single pair in the cable.
Pair4Length	Pair Length, in meters, measured by Time Domain Reflectometry.
CableLength	Length of cable in meters based on average electrical length of 4 pairs. Measurement can be done when traffic is live or not.
Pair1Polarity	The polarity of a single pair in the cable. This capability is available only when the cable gigabit link is up, regardless of traffic activity.
Pair1Swap	The pair swap in the cable:
	• normal
	• swapped
	• invalid
	• error

Name	Description
	This capability is available only when the cable gigabit link is up, regardless of traffic activity.
Pair1Skew	Pair skew is measured in nanoseconds. Skew measurement only can be performed when the cable gigabit link is up, regardless of traffic activity. A value of -1 means an error occurred when trying to get the length.
Pair2Polarity	The polarity of a single pair in the cable. This capability is available only when the cable gigabit link is up, regardless of traffic activity.
Pair2Swap	The pair swap in the cable. This capability is available only when the cable gigabit link is up, regardless of traffic activity.
Pair2Skew	Pair skew is measured in nanoseconds. Skew measurement only can be performed when the cable gigabit link is up, regardless of traffic activity. A value of -1 means an error occurred when trying to get the length.
Pair3Polarity	The polarity of a single pair in the cable. This capability is available only when the cable gigabit link is up, regardless of traffic activity.
Pair3Swap	The pair swap in the cable. This capability is available only when the cable gigabit link is up, regardless of traffic activity.
Pair3Skew	Pair skew is measured in nanoseconds. Skew measurement only can be performed when the cable gigabit link is up, regardless of traffic activity. A value of -1 means an error occurred when trying to get the length.
Pair4Polarity	The polarity of a single pair in the cable.
Pair4Swap	The pair swap in the cable.
Pair4Skew	Differential cable pair length in meters. Skew measurement only can be performed when the cable gigabit link is up, regardless of traffic activity. A value of -1 means an error occurred when trying to get the length.

Configuring and testing ports using EDM

Chapter 15: Updating switch software using EDM

Use the procedures in this section to update the switch software, which is a necessary part of switch configuration and maintenance.

Before you begin

- The switch must be assigned a valid IP address.
- A Trivial File Transfer Protocol (TFTP) server is present on the network that is accessible by the switch and that has the desired software version loaded.
- If you change the switch software with software stored on a USB mass storage device, ensure that the mass storage device has the desired software version loaded on it and is inserted into the front panel USB port.

About this task

The ERS 5500 Series supports the Dual Agent feature. This feature provides two agent images: the Agent Primary image and the Agent Secondary image. The Agent Primary image represents the agent image used for the next boot. You can select either image for the next boot. The Dual Agent Boot flag determines which agent image is the boot image. The diagnostics and agent software must use the same value for the Dual Agent Boot flag. If the Dual Agent Boot flag is not set, the unit will boot from Agent 1 (default).

During the software download process, the port LEDs light one after another in a chasing pattern. This chasing pattern is initially fast as the software image is downloaded but gradually slows as the switch erases the flash memory. This pattern speeds up again as the switch programs the new image into the flash memory. When the process is complete, the port LEDs are no longer lit and the switch resets.

Displaying boot image information

Use the following procedure to display boot image information for the switch or stack.

About this task

You can use the boot image tab to display the primary, secondary, and current boot images configured for your system.

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, click File System.

- 3. In the work area, click the **Boot Image** tab.
- 4. On the toolbar, click Refresh
- 5. View the primary, secondary, and running boot images for all units.
- 6. To switch the boot image, click the **Boot Image Toggle** check box.
- 7. On the toolbar, click **Apply**.

The following table describes displaying boot images.

Variable	Value
Boot Image Toggle	Specifies to switch the boot image used during the next switch boot. Click the check box to enable.
Unit <1 to 8> Primary Image version	Indicates the version number of the primary boot image.
Unit <1 to 8> Secondary Image version	Indicates the version number of the secondary boot image.
Unit <1 to 8> Running Image version	Indicates the version number of the boot image currently running.

Managing the configuration and image files

Use the following procedure to upgrade, save, or restore a binary configuration, image, or diagnostic file.

About this task

You can use the Config/Image/Diag file tab to transfer binary files to or from a TFTP server or a USB storage device. You can upgrade the switch agent image or diagnostic image.

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, click File System.
- 3. In the work area, click the **Config/Image/Diag file** tab.
- 4. To transfer files using a TFTP server, In the **TFTPServerInetAddressType** field, click a radio button.

- 5. To transfer files using a TFTP server, In the **TFTPServerInetAddress** field, type an IP address.
- 6. To transfer a configuration file, in the **BinaryConfigFilename** field, type a filename.
- 7. To transfer a configuration file, in the **BinaryConfigUnitNumber** field, enter a value.
- 8. To transfer an agent image file, in the **ImageFileName** field, type a filename.
- 9. To transfer a diagnostic image file, in the **FWFileName(Diagnostics)** field, type a filename.
- 10. In the **Usb TargetUnit** field, type a value.

Important:

You must enter a value in the Usb TargetUnit field. Type 1 to 8 for a unit, 9 for a standalone unit, 0 for TFTP server, or 10 for SFTP server.

- 11. To download an agent image file as primary or secondary, in the **Image** field, click a radio button.
- 12. In the **Action** field, click a radio button.
- 13. On the toolbar, click Apply.
- 14. In the **Status** field, view and verify the status of your action.

Result

The transfer process occurs immediately after clicking Apply. You can only perform one action at a time.

Important:

If you are downloading an agent image, the process erases the contents of flash memory and replaces it with the new image. Do not interrupt the download process. Depending on network conditions, the process can take up to 10 minutes. When the download process is complete, the switch can automatically reset and the new software image initiates a self test. During the agent image download process, the switch is not operational.

Variable definitions

The following table describes managing binary configuration, image, and diagnostic files.

Variable	Value
TftpServerInetAddressType	Specifies the IP address type of the TFTP or SFTP server. Values include IPv4 or IPv6.

Variable	Value
TftpServerInetAddress	Specifies the IP address of the TFTP or SFTP server.
BinaryConfigFilename	Specifies the binary configuration file currently associated with the switch. This field only applies to binary configuration files.
BinaryConfigUnitNumber	Specifies the unit number portion of the configuration file to be used for the standalone unit configuration. Values range from 0 to 8. If 0, the unit number is ignored. This field only applies to binary configuration files.
ImageFileName	Specifies the name of the image file currently associated with the switch. You can change this field to the filename of the software image to be downloaded.
FwFileName(Diagnostics)	Specifies the name of the diagnostic file currently associated with the switch. You can change this field to the filename of the software image to be downloaded.
Usb TargetUnit	Specifies the unit number for USB, or the transfer type to use during the upload or download operation. Values include:
	• 1 to 8 — USB on unit 1 to 8
	• 9 — USB on a standalone unit
	• 0 — TFTP server
	• 10 — SFTP server
Image	Specifies if the image to download is the primary or secondary image.
Action	Specifies the action to perform during the file transfer. Values include:
	 other — no action
	 dnldConfig — Downloads the configuration file from a TFTP or SFTP server
	 upIdConfig — Uploads the configuration file to a TFTP or SFTP server
	 dnldConfigFromUsb — Downloads the configuration file from a USB storage device.

Variable	Value
	 upIdConfigToUsb — Uploads the configuration file to a USB storage device.
	 dnldImg — Downloads the agent image file from a TFTP or SFTP server.
	 dnldImgIfNewer — Only downloads if newer than current image.
	 dnldImgNoReset — Downloads the agent image and does not reset the switch.
	 dnldImgFromUsb — Downloads the agent image from a USB storage device.
	 dnldFw — Downloads the diagnostic image from a TFTP server.
	 dnldFwNoReset — Downloads the diagnostic image and does not reset the switch.
	 dnldFwFromUsb — Downloads the diagnostic image from a USB storage device.
Status	Indicates the status of the last action since the last switch reboot. Values include:
	• other — No action has taken place.
	 inProgress — The selected action is currently in process.
	 success — The selected action completed successfully.
	• fail — The selected action failed.

Updating switch software using EDM

Chapter 16: Configuring a Virtual Fabric using EDM

Use the procedures in this section to configure a Virtual Fabric (stack) using Enterprise Device Manager (EDM).

Configuring Auto Unit Replacement

Use the following procedure to configure Auto Unit Replacement (AUR).

Procedure

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, double-click Chassis.
- 3. In the Chassis tree, click Chassis.
- 4. In the work area, click the AUR tab.
- 5. To enable AUR, select the **AutoUnitReplacementEnable** check box. To disable AUR, clear the check box.
- To enable AUR configuration saves, select the AutoUnitReplacementSaveEnabled check box. To disable AUR saves, clear the check box.
- 7. In the AutoUnitReplacementForceSave field, type a value.
- 8. In the AutoUnitReplacmentRestore field, type a value.
- 9. On the toolbar, click Apply.

Variable definitions

The following table describes configuring Auto Unit Replacement.

Variable	Value
AutoUnitReplacementEnabled	Specifies if AUR is enabled or disabled. Check to enable, clear to disable.

Variable	Value
AutoUnitReplacementSaveEnabled	Specifies if AUR automatic saves of unit configuration images is enabled or disabled. Check to enable, clear to disable.
AutoUnitReplacementForceSave	Specifies to manually save a specific non- base unit configuration image to the base unit. Value range of 0 to 8.
AutoUnitReplacementRestore	Specifies to manually restore the configuration of a specific non-base unit from the saved configuration image on the base-unit. Value range of 0 to 8.

Configuring the base unit

Use the following procedure to configure the base unit. and to display base unit information.

About this task

You can use the Base Unit Info tab to reset the base unit, to enter a location for the base unit, or to view base unit status information.

Procedure

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, double-click Chassis.
- 3. In the Chassis tree, click Switch/Stack.
- 4. In the work area, click the **Base Unit Info** tab.
- 5. In the **AdminStat** field, click a radio button.
- 6. In the **Location** field, type a character string.
- 7. On the toolbar, click Apply.

Variable definitions

The following table describes configuring and displaying the base unit status.

Variable	Value
Туре	Indicates the switch type.
Descr	Indicates the switch port description.

Variable	Value
Ver	Indicates the switch hardware version.
SerNum	Indicates the switch serial number.
LstChng	Indicates the sysUpTime when the interface entered the operational state. If you entered the current state prior to the last reinitialization of the local network management subsystem, the value is zero.
AdminState	Specifies the administrative state of the base unit switch. Values include enable or reset.
	Important:
	In a stack configuration, the reset option resets only the base unit.
OperState	Indicates the operational state of the switch.
Location	Specifies the physical location of the switch.
RelPos	Indicates the relative position of the switch.
BaseNumPorts	Indicates the number of base ports on the switch.
TotalNumPorts	Indicates the total number of ports on the switch.
IpAddress	Indicates the base unit IP address.
RunningSoftwareVer	Indicates the version of the running software.

Configuring stack units

Use the following procedure to configure stack units, and to display stack unit information.

About this task

You can use the Stack Info tab to reset stack units, to enter a location for stack units, or to view stack unit status information.

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, double-click Chassis.

- 3. In the Chassis tree, click Switch/Stack.
- 4. In the work area, click the **Stack Info** tab.
- 5. In a unit row, double-click the **Location** cell and type a character string.
- 6. In a unit row, double-click the **AdminState** cell and select a value from the list.
- 7. On the toolbar, click **Apply**.

The following table describes configuring and displaying the stack unit status.

Variable	Value
Indx	Indicates the unique identifier number for the stack unit.
Descr	Indicates the stack unit port description.
Location	Specifies the physical location of the stack unit.
LstChng	Indicates the sysUpTime when the interface entered the operational state. If you entered the current state prior to the last reinitialization of the local network management subsystem, the value is zero.
AdminState	Specifies the administrative state of the stack unit. Values include enable or reset.
OperState	Indicates the operational state of the stack unit.
Ver	Indicates the stack unit hardware version.
SerNum	Indicates the stack unit serial number.
BaseNumPorts	Indicates the number of base ports on the stack unit.
TotalNumPorts	Indicates the total number of ports on the stack unit.
IpAddress	Indicates the stack unit IP address.
RunningSoftwareVer	Indicates the version of the running software.

Renumbering stack units

Use the following procedure to change the unit number of switches in a stack.

Before you begin

A stack configuration is required to change unit numbers in a stack.

Procedure

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, double-click Chassis.
- 3. In the Chassis tree, click Switch/Stack.
- 4. In the work area, click the **Stack Numbering** tab.
- 5. To select a switch unit, click a unit row.
- 6. In the unit row, double-click the cell in the **New Unit Number** column and select a number from the list.
- 7. On the toolbar, click **Apply**.

Result

A warning message appears indicating that renumbering a unit results in an automatic reset of the stack.

Variable definitions

The following table describes renumbering a unit in a stack.

Variable	Value
Current Unit Number	Indicates the current unit number of the switch.
Descr	Indicates the port description of the switch.
New Unit Number	Specifies a new unit number for the switch. The stack automatically resets if you change the unit number.

Viewing stack mode properties

Use this procedure to view the stack mode properties of the switch.

Procedure

- 1. From the navigation tree, double-click Edit.
- 2. In the Edit tree, double-click **Chassis**.
- 3. In the Chassis tree, click Chassis.
- 4. In the work area, click the **Stack Mode** tab.

Stack Mode field descriptions

The following table outlines the parameters of the **Stack Mode** tab.

Name	Description
CurrentOperationMode	Specifies the operational mode.
NextBootOperationMode	Specifies the boot operation mode.

Chapter 17: Managing Power over Ethernet (PoE) using EDM

Managing switch PoE

Use this procedure to display and manage Power over Ethernet (PoE) for a switch unit.

Procedure

- 1. From the Device Physical View, click a switch unit with PoE ports.
- 2. From the navigation tree, click Edit.
- 3. In the Edit tree, click Unit.
- 4. In the work area, click the **PoE** tab.
- 5. In the **UsageThreshold%**, type a value.
- 6. Perform one of the following:
 - To enable the sending of traps if the switch power usage exceeds the configured threshold percentage, select the **NotificationControlEnable** check box.

OR

- To disable the sending of traps if the switch power usage exceeds the configured threshold percentage, clear the **NotificationControlEnable** check box.
- 7. In the **PoweredDeviceDetectType** section, click a radio button.
- 8. On the toolbar, click Apply.

PoE tab field descriptions

The following table outlines the parameters of the **PoE** tab.

Name	Description
Power(watts)	Displays the total power (in watts) available to the switch.
OperStatus	Displays the power state of the switch:
	• on
	• off
	• faulty
ConsumptionPower(watts)	Displays the power (in watts) being used by the switch.
UsageThreshold%	Lets you set a percentage of the total power usage of the switch above which the system sends a trap.
	Important:
	You must enable the traps (NotificationControlEnable) to receive a power usage trap.
NotificationControlEnable	Lets you enable or disable sending traps if the switch power usage exceeds the percentage set in the UsageThreshold% field.
PoweredDeviceDetectType	Lets you set the power detection type that the switch uses to detect a request for power from a device connected to all ports on the switch:
	• 802.3af
	• 802.3af and legacy support
PowerPairs	A read-only field that displays the status of the RJ-45 pin pairs that the switch uses to send power to the ports on the switch.

Viewing PoE information for switch ports

Use this procedure to display the PoE configuration for switch ports.

Procedure

- 1. From the Device Physical View, select a port.
- 2. In the navigation tree, click Edit.
- 3. In the Edit tree, click **Chassis**.
- 4. Click Ports.
- 5. In the work area, click the **PoE** tab.

PoE tab field descriptions

The following table describes the fields on the PoE tab.

Name	Description
AdminEnable	Lets you enable or disable PoE on this port. By default, PoE is enabled.
PowerPairs	Displays the status of the RJ-45 pin pairs that the switch uses to send power to the prots on the switch.
DetectionStatus	Displays the operational status of the power- device detecting mode on the specified port:
	• disabled: detecting function disabled.
	 searching: detecting function is enabled and the system is searching for a valid powered device on this port.
	• deliveringPower : detection found a valid powered device and the port is delivering power.
	• fault: power-specific fault detected on port
	• test: detecting device in test mode.
	• otherFault
	Important:
	Avaya recommends against using the test operational status.
PowerClassifications	Classification is a way to tag different terminals on the Power over LAN network according to their power consumption. Devices such as IP telephones, WLAN

Name	Description
	access points, and others can be classified according to their power requirements.
PowerPriority	Lets you set the power priority for the specified port to:
	• critical
	• high
	• low
PowerLimit(watts)	Specifies the maximum power that the switch can supply to a port. RANGE: 3 to 32 Watts DEFAULT: 16 Watts
Voltage (volts)	Indicates the voltage measured in Volts.
Current(amps)	Indicates the current measured in amps.
Power(watts)	Indicates the power measured in watts.

Appendix A: Factory default configuration

Factory default configuration settings

Setting	Factory Default Configuration Value
Unit Select switch	non-Base
Unit	1
BootP Request Mode	BootP When Needed
In-Band Stack IP Address	0.0.0.0 (no IP address assigned)
In-Band Switch IP Address	0.0.0.0 (no IP address assigned)
In-Band Subnet Mask	0.0.0.0 (no subnet mask assigned)
Default Gateway	0.0.0.0 (no IP address assigned)
Read-Only Community String	public
Read-Write Community String	private
Trap IP Address	0.0.0.0 (no IP address assigned)
Community String	Zero-length string
Authentication Trap	Enabled
Autotopology	Enabled
sysContact	Zero-length string
sysName	Zero-length string
sysLocation	Zero-length string
Aging Time	300 seconds
Find an Address	00-00-00-00-00 (no MAC address assigned)
Select VLAN ID [1]	
MAC Address Security	Disabled
MAC Address Security SNMPLocked	Disabled
Partition Port on Intrusion Detected	Disabled
Partition Time	0 seconds (the value 0 indicates forever)
DA Filtering on Intrusion Detected	Disabled
Generate SNMP Trap on Intrusion	Disabled

Learn by PortsNONECurrent Learning ModeNot LearningTrunkblank fieldSecurityDisabledPort Listblank fieldFind an Address00-00 00-00 -00-00Aldress00-00 00-00 -00-00Allowed Sourceblank fieldDisplay/Create MAC Address00-00-00-00-00-00Create VLAN1Delete VLANblank fieldVLAN NameVLAN #VLAN NameVLAN #VLAN TypePort-basedProtocol ID (PID)NoneUser-Defined PID0x0000VLAN StateActive (VLAN # 1)Port MembershipAll ports assigned as members of VLAN 1Unit1Port1Filter Untagged FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVIDEnabledUnit1Port1Port Priority0TaggingUntag AllAutoPVID1Port1Port1Port1Port1Port Priority1Port Priority1Port Priority1Port1Port1Port1Port1Port1Port Priority1Port Priority1Port1Port1Port1Port <t< th=""><th>Setting</th><th>Factory Default Configuration Value</th></t<>	Setting	Factory Default Configuration Value
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Trunkblank fieldSecurityDisabledPort Listblank fieldFind an Addressblank fieldMAC Address00-00 00-00 -00-00Allowed Sourceblank fieldDisplay/Create MAC Address00-00-00-00-00-00Create VLAN1Delete VLANblank fieldVLAN #Management VLANVLAN #Management VLANYes (VLAN #1)VLAN TypePort-basedProtocol ID (PID)NoneUser-Defined PID0x0000VLAN StateActive (VLAN #1)Port1Filter Untagged FramesNoFilter Untagged FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TurgingUntag AllAutoPVIDEnabledUnit1Port1Port Priority0Port1Port Priority1Port1Port Priority0Port1Port1Port1Port1Port1Port Priority0Port Priority1Port1Port1Port1Port1Port1Port1Port Priority0Port1Port1Port1Port1Port1Port1 <t< td=""><td>Learn by Ports</td><td>NONE</td></t<>	Learn by Ports	NONE
SecurityDisabledPort Listblank fieldFind an Addressblank fieldMAC Address00-00 -00 -00 -00Allowed Sourceblank fieldDisplay/Create MAC Address00-00-00-00-00Create VLAN1Delete VLANblank fieldVLAN #VLAN #Management VLANYes (VLAN #1)VLAN TypePort-basedProtocol ID (PID)NoneUser-Defined PID0x0000VLAN StateActive (VLAN # 1)Port MembershipAll ports assigned as members of VLAN 1Unit1Port1Filter Untagged FramesNoFilter Untagged FramesVesPort NameUnit 1, Port 1PVID1Port Priority0Outag AllAutoPVIDUnit 11Port Priority0DotaggingUntag AllAutoPVID1Port1Port1Port1Port Priority0Outag AllAutoPVIDUnit 11Port1Port1Port1Port1Port1Port Priority0Port1Port1Port1Port1Port1Port1Port1Port1Port1Port1Port1 <tr< td=""><td>Current Learning Mode</td><td>Not Learning</td></tr<>	Current Learning Mode	Not Learning
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Find an Addressblank fieldMAC Address00-00 00-00-00Allowed Sourceblank fieldDisplay/Create MAC Address00-00-00-00-00-00Create VLAN1Delete VLANblank fieldVLAN mameVLAN #Management VLANYes (VLAN #1)VLAN TypePort-basedProtocol ID (PID)NoneUser-Defined PID0x0000VLAN StateActive (VLAN # 1)Port MembershipAll ports assigned as members of VLAN 1Unit1Filter Unregistered FramesNoFilter Unregistered FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVIDEnabledUnit1Port1	Security	Disabled
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Display/Create MAC Address00-00-00-00-00Create VLAN1Delete VLANblank fieldVLAN NameVLAN #Management VLANYes (VLAN #1)VLAN TypePort-basedProtocol ID (PID)NoneUser-Defined PID0x0000VLAN StateActive (VLAN # 1)Port MembershipAll ports assigned as members of VLAN 1Unit1Port1Filter Untagged FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVIDEnabledUnit1Port1	MAC Address	00-00 00-00 -00-00
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VLAN NameVLAN #Management VLANYes (VLAN #1)VLAN TypePort-basedProtocol ID (PID)NoneUser-Defined PID0x0000VLAN StateActive (VLAN # 1)Port MembershipAll ports assigned as members of VLAN 1Unit1Port1Filter Untagged FramesNoFilter Unregistered FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVIDEnabledUnit1Port1	Create VLAN	1
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Protocol ID (PID)NoneUser-Defined PID0x0000VLAN StateActive (VLAN # 1)Port MembershipAll ports assigned as members of VLAN 1Unit1Port1Filter Untagged FramesNoFilter Unregistered FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVID1Port1	Management VLAN	Yes (VLAN #1)
User-Defined PID0x0000VLAN StateActive (VLAN # 1)Port MembershipAll ports assigned as members of VLAN 1Unit1Port1Filter Untagged FramesNoFilter Unregistered FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVID1Port1	VLAN Type	Port-based
VLAN StateActive (VLAN # 1)Port MembershipAll ports assigned as members of VLAN 1Unit1Port1Filter Untagged FramesNoFilter Unregistered FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVID1Port1	Protocol ID (PID)	None
Port MembershipAll ports assigned as members of VLAN 1Unit1Port1Filter Untagged FramesNoFilter Unregistered FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVID1Port1Port1Port1AutoPVID1Init	User-Defined PID	0x0000
Unit1Port1Filter Untagged FramesNoFilter Unregistered FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVIDEnabledUnit1Port1	VLAN State	Active (VLAN # 1)
Port1Filter Untagged FramesNoFilter Unregistered FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVIDEnabledUnit1Port1	Port Membership	All ports assigned as members of VLAN 1
Filter Untagged FramesNoFilter Unregistered FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVIDEnabledUnit1Port1	Unit	1
Filter Unregistered FramesYesPort NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVIDEnabledUnit1Port1	Port	1
Port NameUnit 1, Port 1PVID1Port Priority0TaggingUntag AllAutoPVIDEnabledUnit1Port1	Filter Untagged Frames	No
PVID1Port Priority0TaggingUntag AllAutoPVIDEnabledUnit1Port1	Filter Unregistered Frames	Yes
Port Priority0TaggingUntag AllAutoPVIDEnabledUnit1Port1	Port Name	Unit 1, Port 1
Tagging Untag All AutoPVID Enabled Unit 1 Port 1	PVID	1
AutoPVIDEnabledUnit1Port1	Port Priority	0
Unit 1 Port 1	Tagging	Untag All
Port 1	AutoPVID	Enabled
	Unit	1
PVID 1 (read only)	Port	1
	PVID	1 (read only)

Setting	Factory Default Configuration Value
Port Name	Unit 1, Port 1 (read only)
Unit	1
Linktrap	On
Autonegotiation	Enabled (for all ports)
Speed/Duplex	(See Autonegotiation)
Trunk	1 to 12 (depending on configuration status)
Trunk Members (Unit/Port)	Blank field
STP Learning	Normal
Trunk Mode	Basic
Trunk Status	Disabled
Trunk Name	Trunk #1 to Trunk #12
Traffic Type	Rx and Tx
Port	1
Monitoring Mode	Disabled
Monitor/Unit Port	Zero-length string
Unit/Port X	Zero-length string
Unit/Port Y	Zero-length string
Address A	00-00-00-00-00 (no MAC address assigned)
Address B	00-00-00-00-00 (no MAC address assigned)
Rate Limit Packet Type	Both
Limit	None
VLAN	1
Snooping	Disabled
Ргоху	Disabled
Robust Value	2
Query Time	125 seconds
Static Router Ports	- (for all ports)
Multicast Group Membership screen	
Unit	1
Port	1
Console Port Speed	9600 Baud

Setting	Factory Default Configuration Value
Console Switch Password type	None
Console Stack Password type	None
Telnet Stack Password type	None
Telnet Switch Password type	None
Console Read-Only Switch Password	Passwords are user for non-SSH software images and userpasswd for SSH software images.
Console Read-Write Switch Password	Passwords are secure for non-SSH software images and securepasswd for SSH software images.
Console Read-Only Stack Password	Passwords are user for non-SSH software images and userpasswd for SSH software images.
Console Read-Write Stack Password	Passwords are secure for non-SSH software images and securepasswd for SSH software images.
Radius password/server	secret
New Unit Number	Current stack order
Renumber units with new setting?	No
Group	1
Bridge Priority	8000
Bridge Hello Time	2 seconds
Bridge Maximum Age Time	20 seconds
Bridge Forward Delay	15 seconds
Add VLAN Membership	1
Tagged BPDU on tagged port	• STP Group 1No
	Other STP GroupsYes
STP Group State	STP Group 1Active
	Other STP GroupsInActive
VID used for tagged BPDU	4001-4008 for STGs 1-8, respectively
STP Group	1
Participation	Normal Learning
Priority	128
Path Cost	1
STP Group	1

Setting	Factory Default Configuration Value
STP Group	1
TELNET Access/SNMP	By default, SNMP access is disabled in the SSH image and enabled in the non-SSH image. Telnet is enabled by default in both SSH and non-SSH images. Use list: Yes
Login Timeout	1 minute
Login Retries	3
Inactivity Timeout	15 minutes
Event Logging	All
Allowed Source IP Address (50 user-configurable fields)	First field: 0.0.0.0 (no IP address assigned)
	Remaining 49 fields: 255.255.255.255 (any address is allowed)
Allowed Source Mask (50 user-configurable fields)	First field: 0.0.0.0 (no IP address assigned)
	Remaining 49 fields: 255.255.255.255 (any address is allowed)
	Remaining 49 fields: ffff:ffff:ffff:ffff:ffff:ffff:ffff:f
Image Filename	Zero-length string
Diagnostics image filename	Zero-length string
TFTP Server IP Address	0.0.0.0 (no IP address assigned)
Start TFTP Load of New Image	No
Configuration Image Filename	Zero-length string
Copy Configuration Image to Server	No
Retrieve Configuration Image from Server	No
ASCII Configuration Filename	Zero-length string
Retrieve Configuration file from Server	No
Auto Configuration on Reset	Disabled
High Speed Flow Control Configuration	
VLAN Configuration Control	Strict
Agent Auto Unit Replacement	Enabled

Factory default configuration